

Release Notes

MineScape 2021

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Legal Disclaimer

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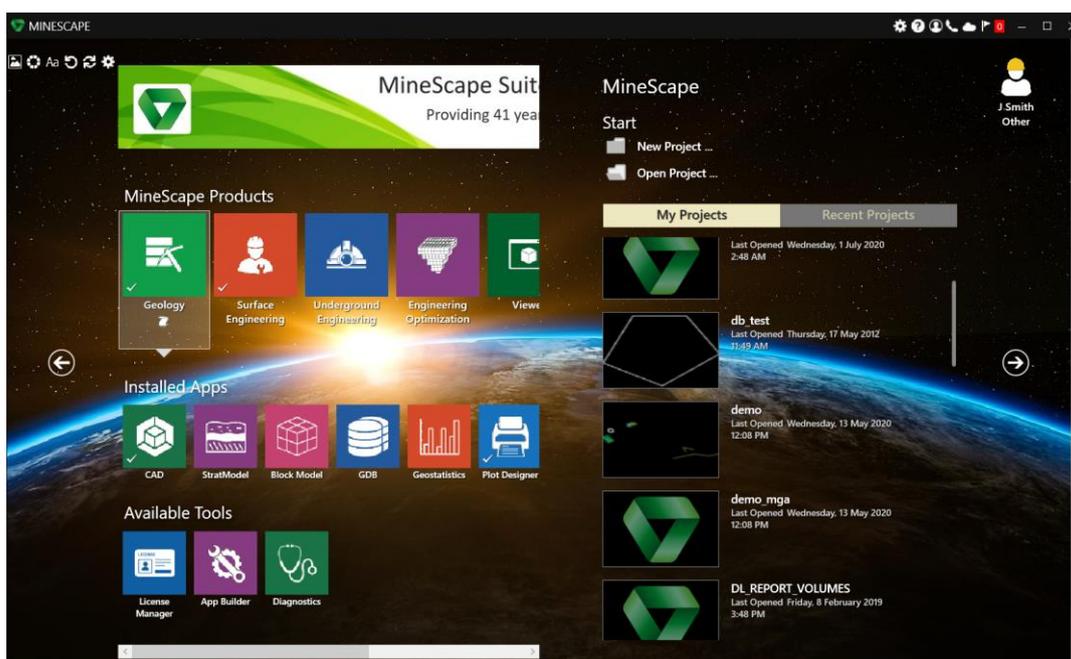
MineScape 2021

What's New

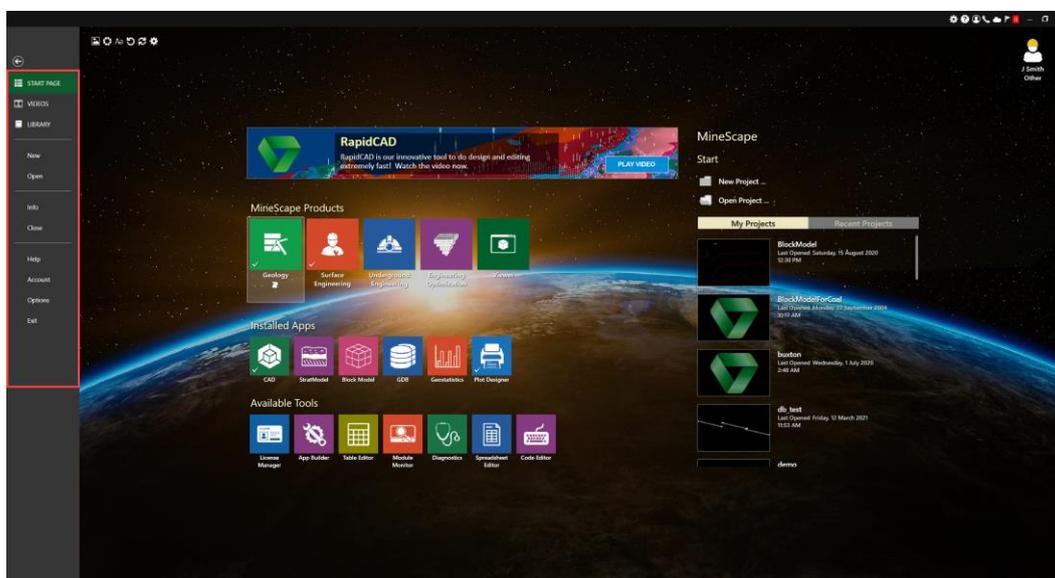
The following section lists the new functionality and features delivered with MineScape 2021.

Updated Start Page

MineScape's **Start Page** has been updated to provide users with an improved user experience and user interface.



File Menu



The **File** menu located on the left-hand side of the **Start Page** can be used to open projects, create standard MineScape data files, edit user information, and configure settings for MineScape 2021.

Products and Apps

Plugins within earlier versions of MineScape are now referred to as “apps” within MineScape 2021. Apps such as CAD (formerly Core), StratModel, GDB, are now grouped into the following four products:



Geology

The following apps are grouped under the **Geology** product:



Surface Engineering

The following apps are grouped under the **Surface Engineering** product:



Underground Engineering

The following apps are grouped under the **Underground Engineering** product:



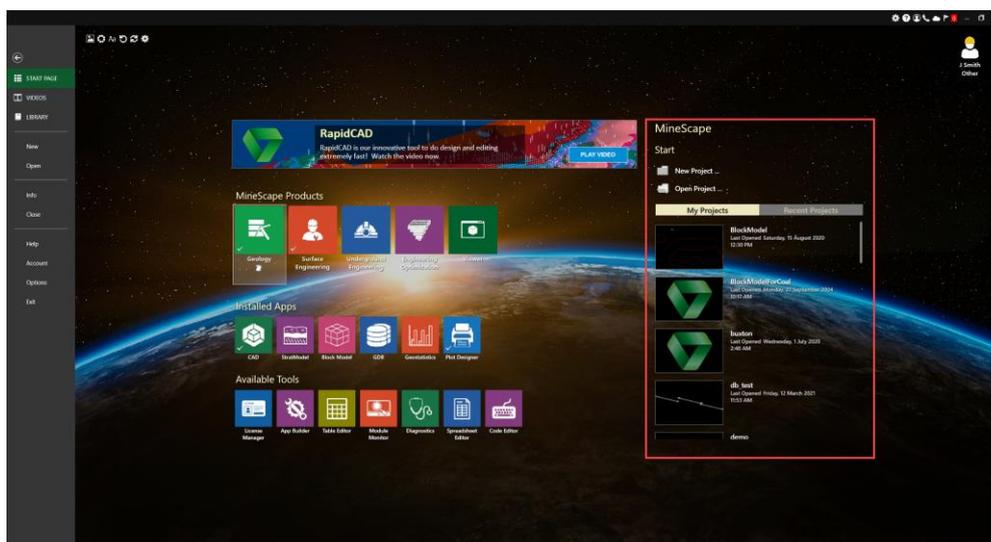
Engineering Optimization

The following apps are grouped under the **Engineering Optimization** product:

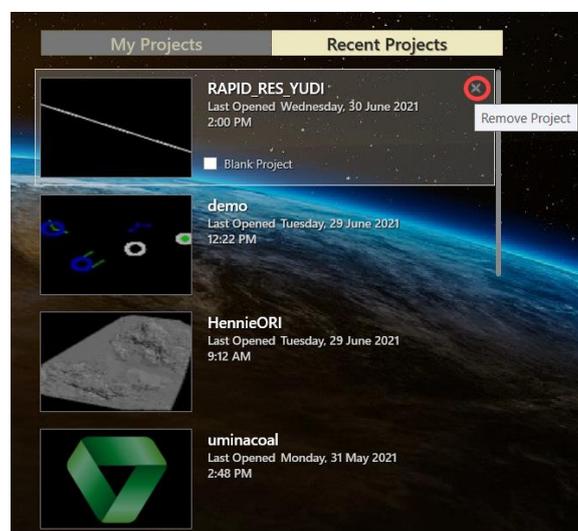


Project Files

MineScape projects can still be created and accessed through the **Start Page**.



If required, projects listed under the **Recent Projects** can be removed to reduce the recent files listing.



Available Tools



The **Available Tools** section of the **Start Page** can be used to access the following utilities:

- License Manager
- App Builder (MineScape SDK toolkit)
- Table Editor
- Module Monitor
- Diagnostics
- Spreadsheet Editor
- Code Editor

Warning for Expiring Licenses

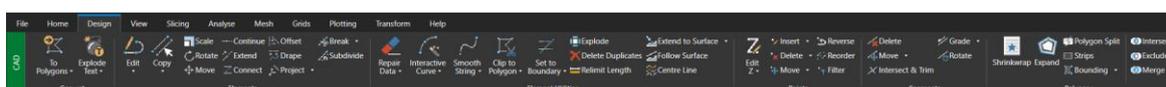
Warnings for an expiring license are now displayed through the **Start Page** and the bottom right corner of MineScape.

New Ribbon System

MineScape 2021 replaces the menus used in earlier versions of the product with ribbons. The new ribbon system has been designed to mimic user workflows and to provide access to new and existing more quickly.



Home

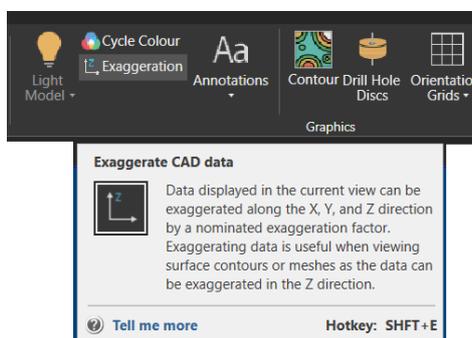


Design

MineScape 2021 supports the ability to create custom ribbons and toolbars.

Extended Tooltips

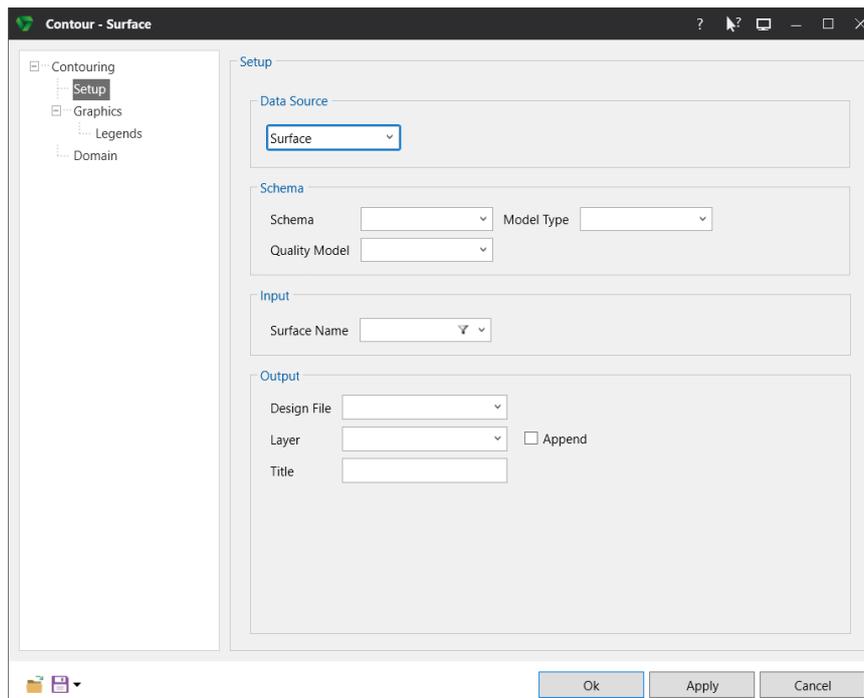
Extended tooltips are available for each option on MineScope 2021 ribbon. Position the mouse cursor over an option to display a description of the option, an associated hotkey (if one is available), and a **Tell Me More** link to the corresponding help topic.



User Interface Enhancements

Improved Forms and Updated Icons

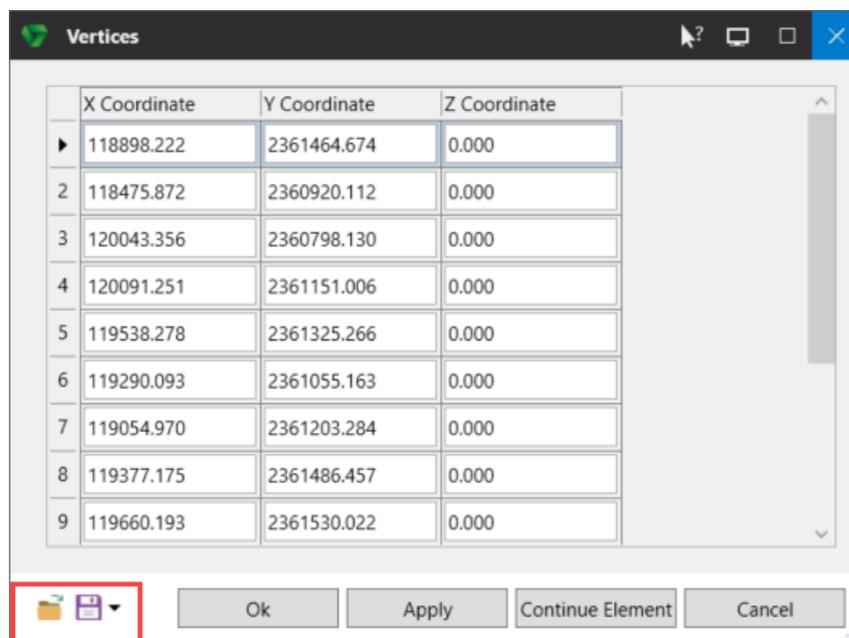
Numerous forms within MineScope 2021 have been updated to make use of the tree-control structure which provides both a streamlined workflow and a better user-experience.



Where applicable, older icons within the interface have also been updated.

Form Spec Icons

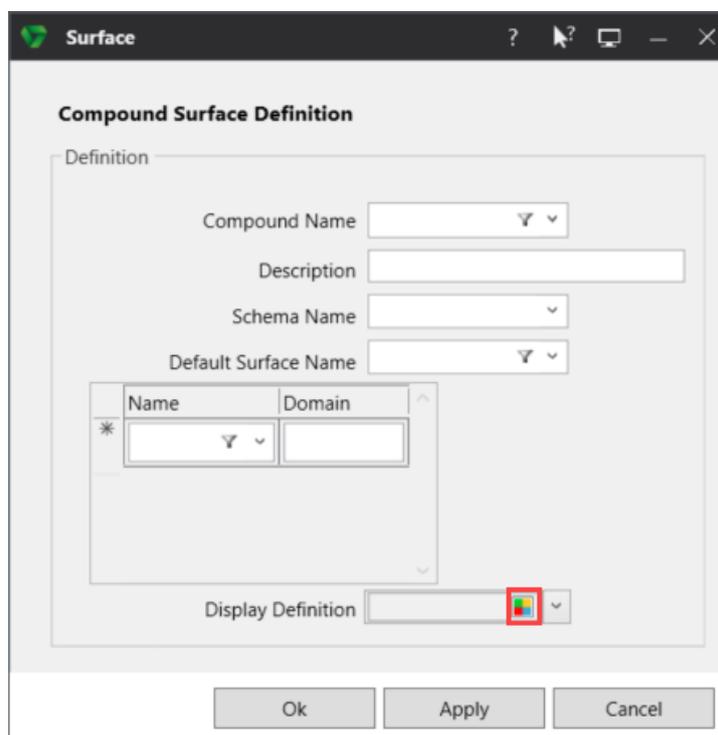
The icons displayed in the bottom left corner of all MineScape 2021 forms can be used to load and save form specs.



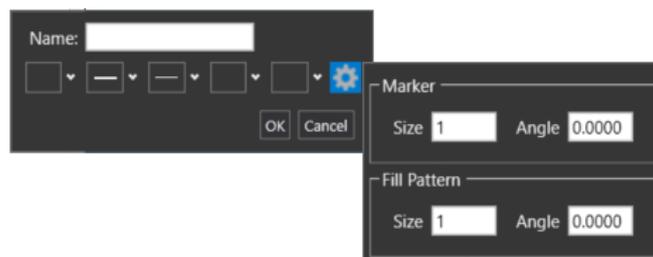
New Popup Control for Display Definitions

Display definition fields on MineScape 2021 forms now support the use of the '*' wildcard to filter the contents of an available list. Display definitions can now also be created through a new popup dialog.

Click the  button on an active form to display the new popup control.



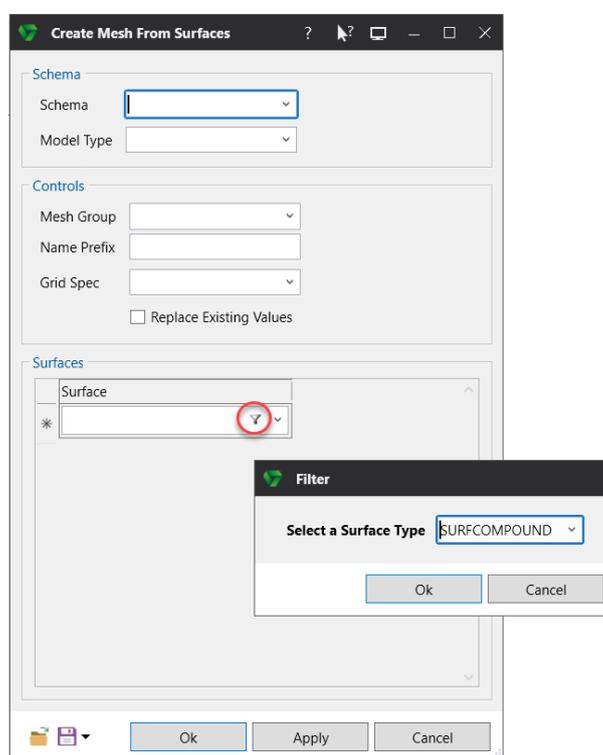
Enter a name for the display definition through the available **Name** field and select an element colour, line style, line style width, marker type, and fill pattern. Click the  button to configure the size and angles for marker types and fill patterns.



The right-click **New**, **Edit**, and **View** options can still be used to display the **Display Definition** form from previous versions of MineScape.

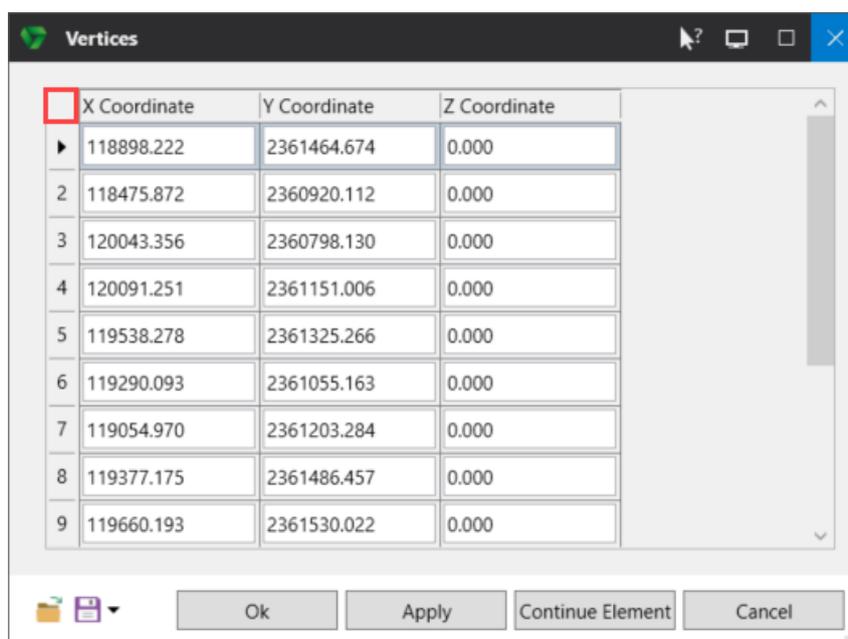
Surface List Filtering

The **Filter** () icon on MineScape 2021 forms can be used to filter available surface definitions by type. Click the  icon to apply a surface type filter.

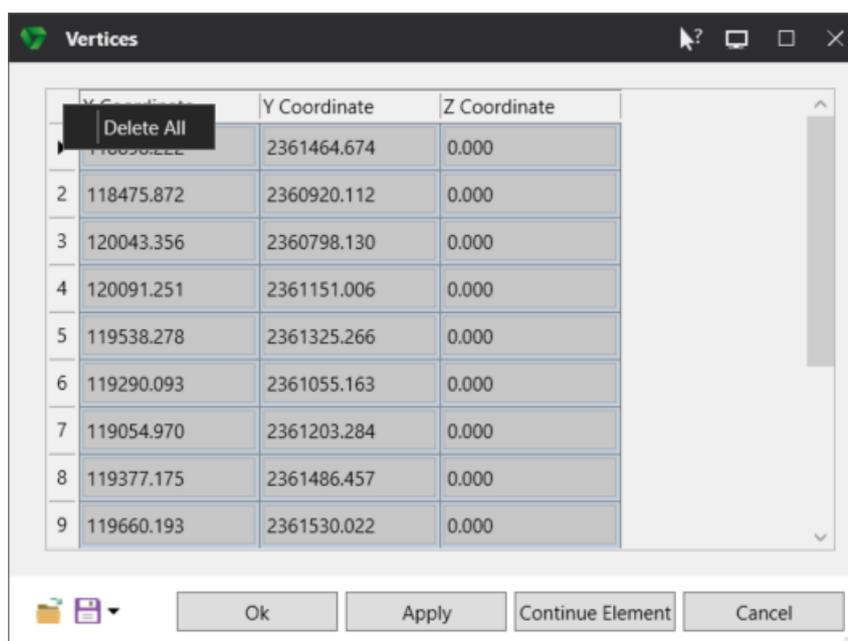


New Select All/Delete All Functionality

Left-clicking in the top left corner of a form's grid will now select all available rows.

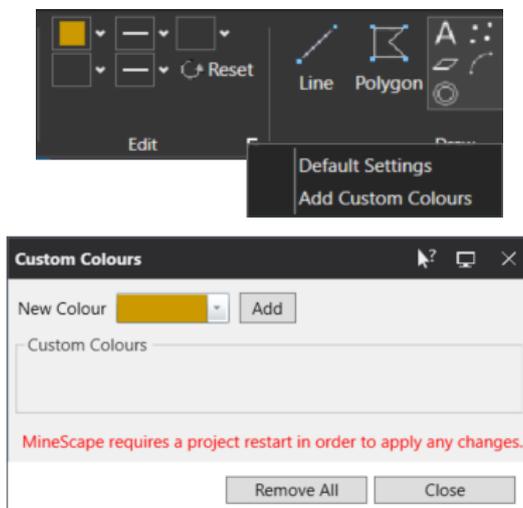


Right-click on this area to display the new **Delete All**. The **Delete All** option can be used to delete all rows from the available grid.

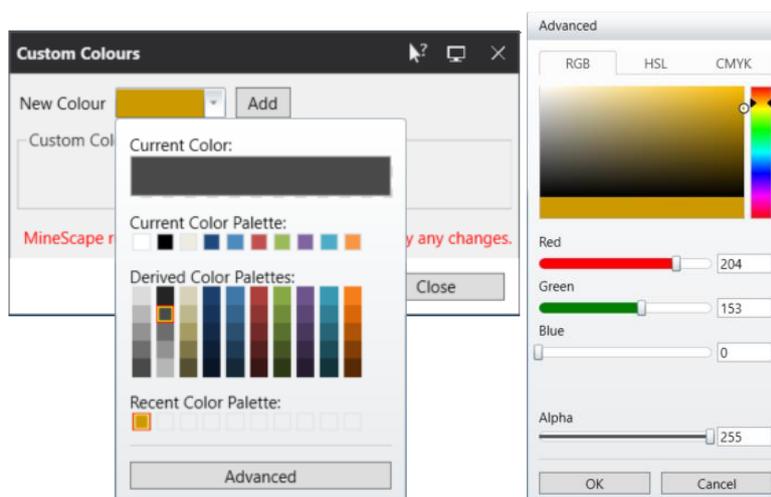


Add Colours to Colour Palette

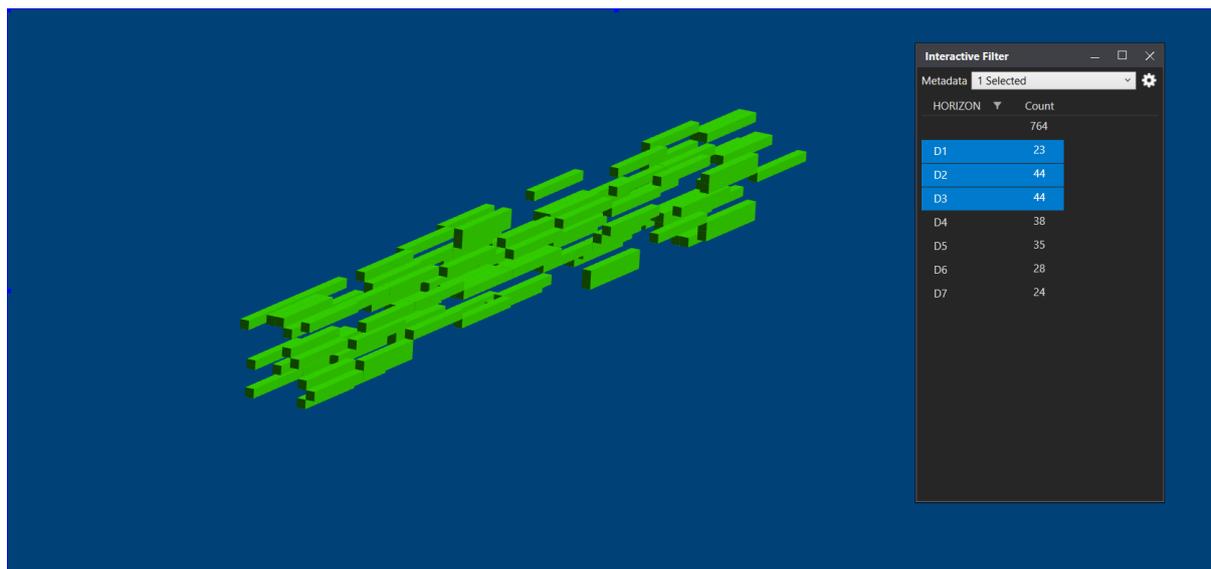
MineScape 2021 supports the ability to add up to 50 colours to the standard CAD colour palette. To add colours to the colour palette, click the  icon on the **Edit** section of the **Home** ribbon and click **Add Custom Colours**.



Colours can be selected from the standard colour palette or by using RGB, HSL, or CMYK values (via the **Advanced** button). MineScape needs to be restarted to apply the changes to the CAD colour palette.



New Interactive Filter Tab



The new **Interactive Filter** tab within MineScape 2021 can be used to interactively filter loaded mesh files by their assigned metadata tags. Only mesh files with the matching metadata tags are displayed through the CAD window.

Metadata tags can be assigned manually through the **Mesh** ribbon or automatically when generating engineering solids through the **Open Cut** app.

Updates to the Properties Tab

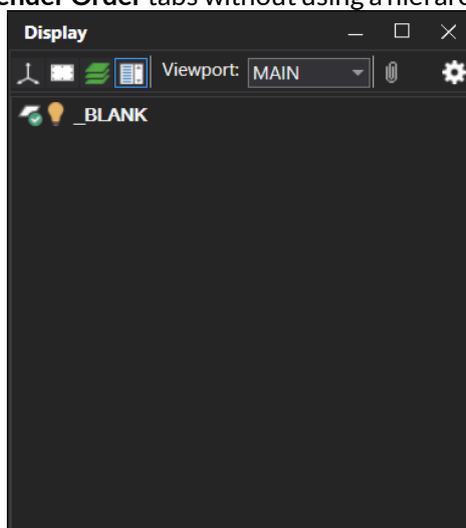
The layout of the **Properties** tab has been improved. Where possible, groupings have been updated and unnecessary fields removed, for example, statistical information for highlighted elements is now displayed through the **Statistics** tab.

The **Type** field within the **Properties** tab can now be used to convert elements to a different element type. To convert a line, point, or polygon element, select the new type from the available list.



New Icon for Display and Render Order Tabs

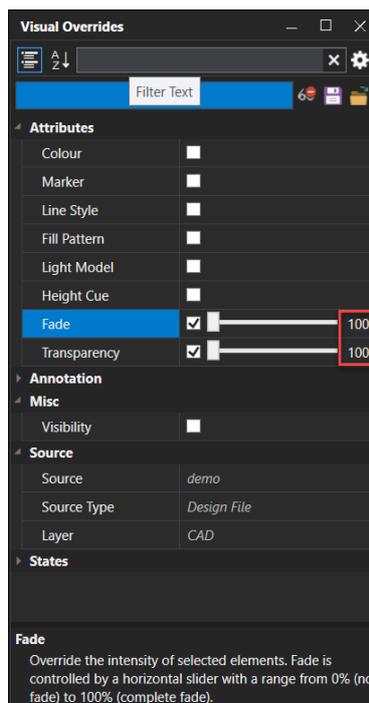
The **Data View** (📄) icon has been added to the **Display** and **Render Order** tabs. Click the 📄 icon to list data through the **Display** and **Render Order** tabs without using a hierarchical tree.



Display tab - Data View

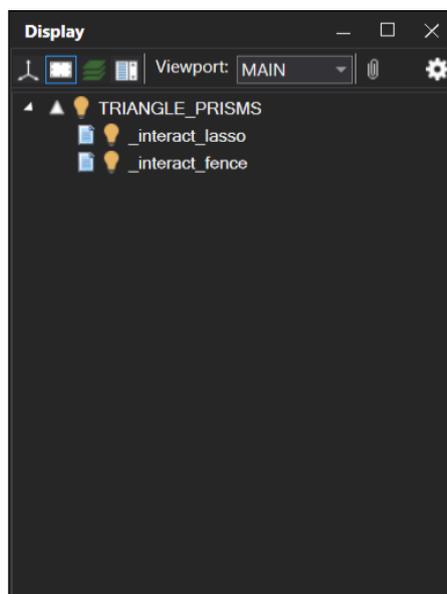
New Fields for Visual Overrides

The **Fade** and **Transparency** fields under the **Visual Overrides** tab now include percentage fields.



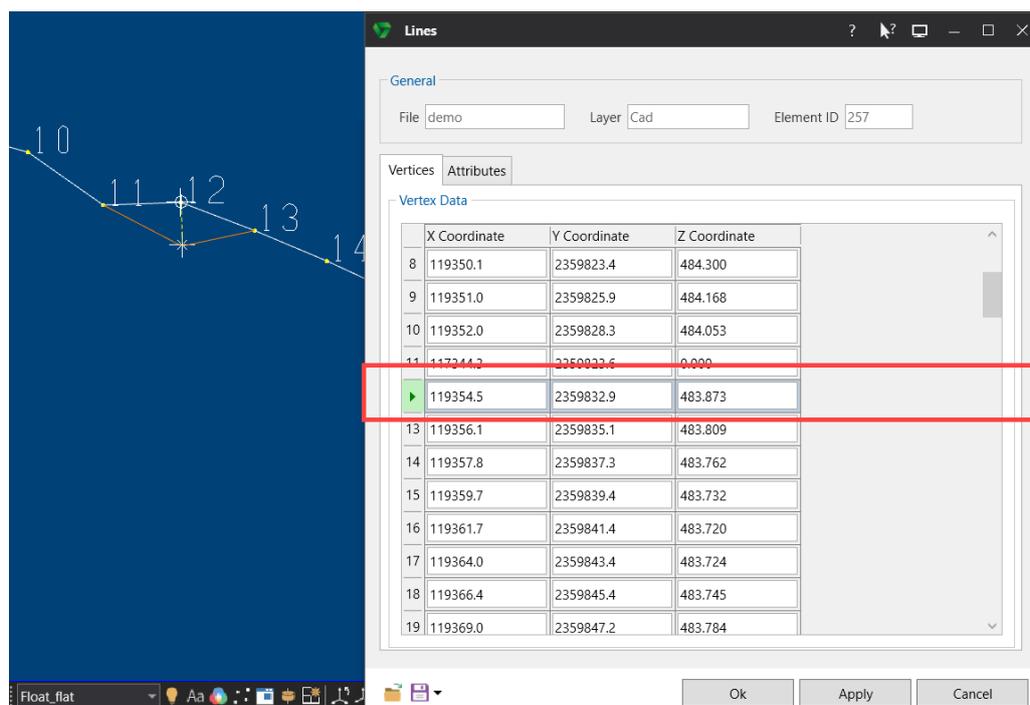
Improved Reference Grouping for Triangle Prisms

Loaded triangle prisms are now grouped under a single reference within the **Display** tab.



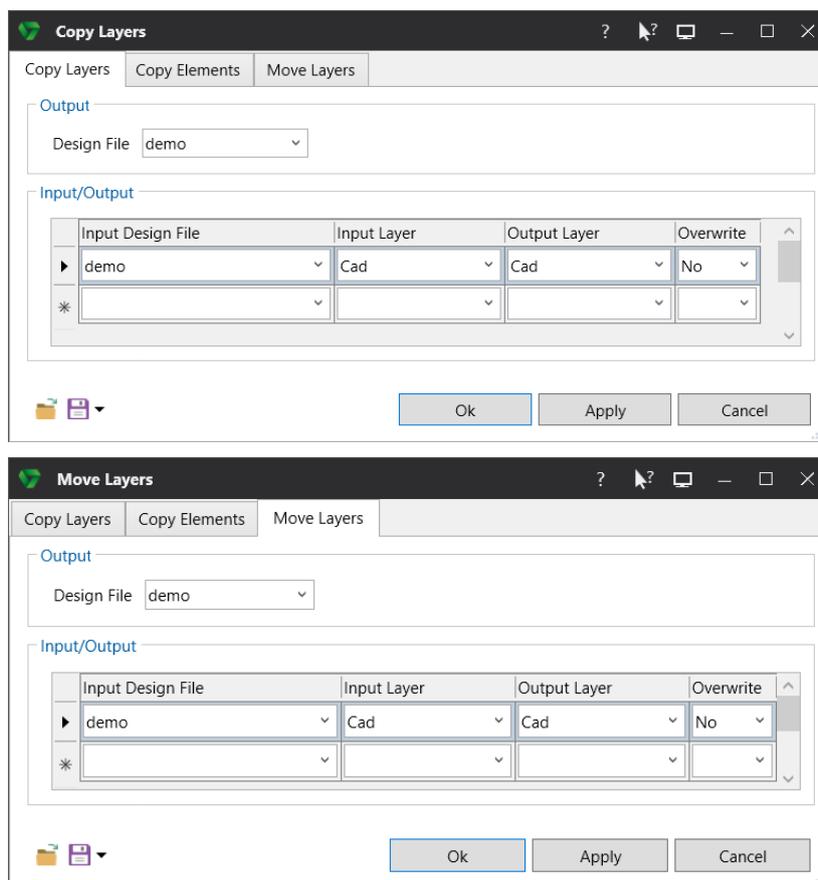
Highlight Row in Element Details

Placing the mouse cursor over a vertex within the CAD window will now highlight the applicable row within the **Element Details** form.



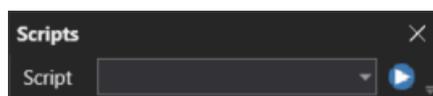
Improvements to Layer Copy and Move

The **Copy Layers** and **Move Layers** forms have been updated and now allow up to 1000 layers to be move and copied between design files.



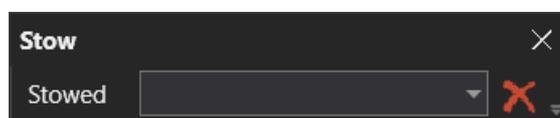
New Scripts Toolbar

A **Scripts** toolbar is included with MineScape 2021. The new default toolbar can be used to run an existing MPL script files (.ucs). Existing MPL script files can also be added to custom ribbons and toolbars.



New Close All Icon

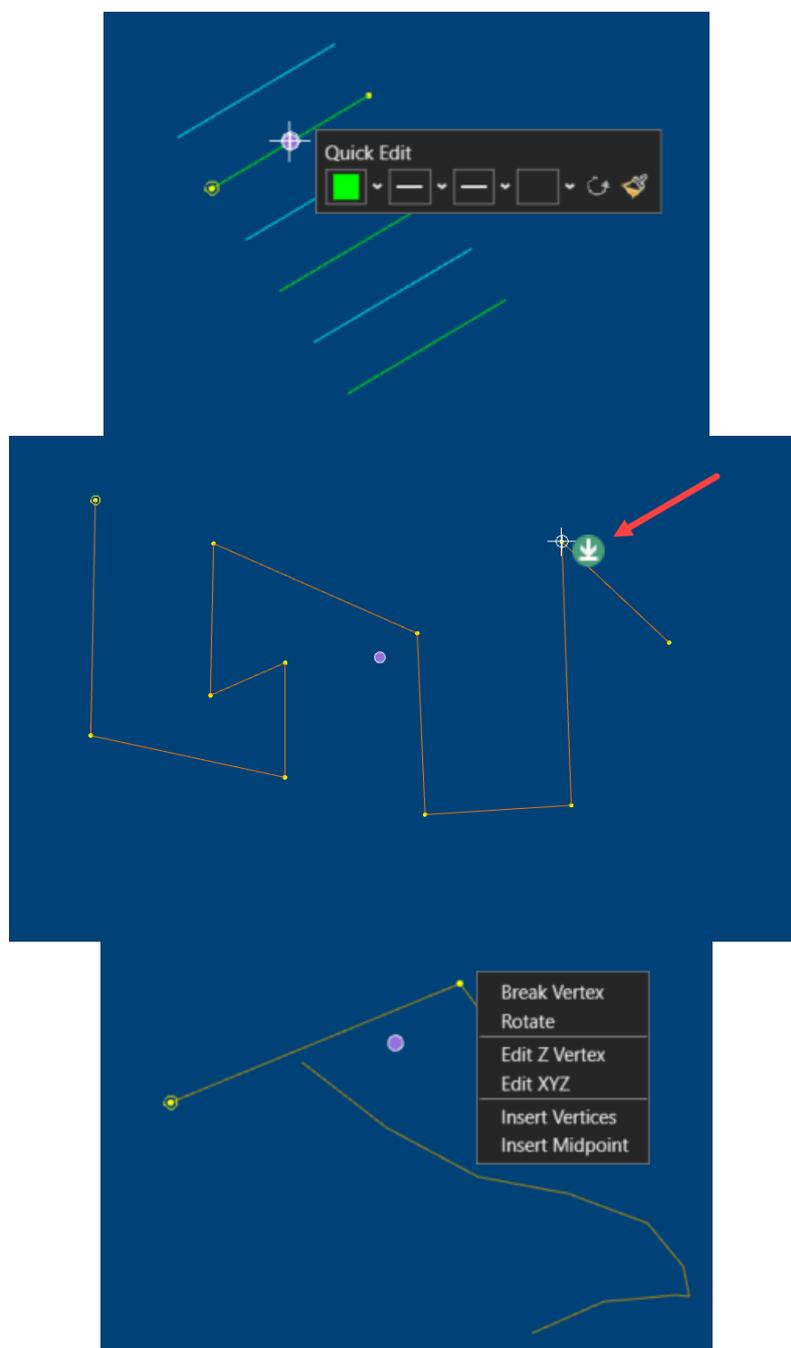
The **Clear All Stowed Forms** () icon has been added to the **Stow** ribbon. Clicking this icon will clear all entries from the **Stowed** list.



CAD Enhancements

Rapid CAD Tools

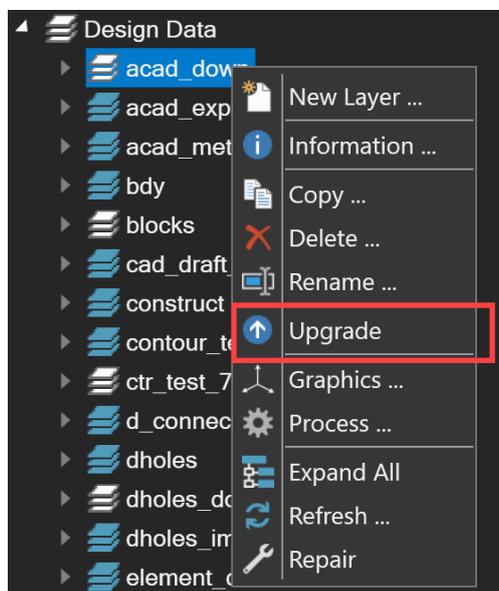
MineScape 2021's new RapidCAD tools can be used to rapidly design, edit and manipulate in CAD without having to revisit a ribbon or toolbar. RapidCAD is collection of design tools that can be used to perform and complete your daily tasks more efficiently saving you countless hours of design work and everyday editing.



Metadata Support for Design Data

Metadata tags can now be applied to elements within a design file layer. Once applied, the metadata tags can be used to select loaded elements directly from the CAD window.

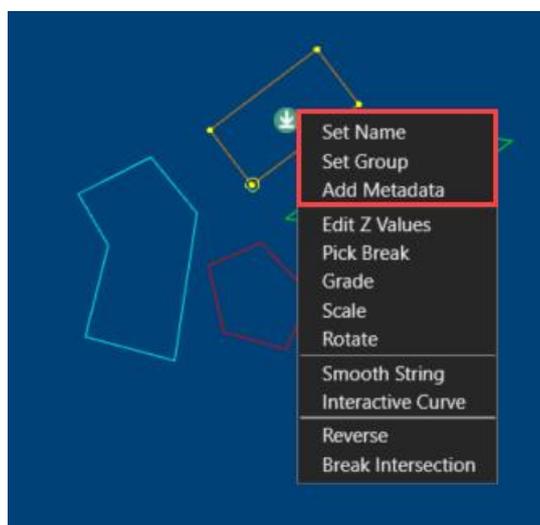
To apply metadata tags, the design file must use the “*extended design file format*”. The extended format can be set when creating a design file or an existing design file can be upgraded using the **Explorer** tab’s new right-click **Upgrade** option.



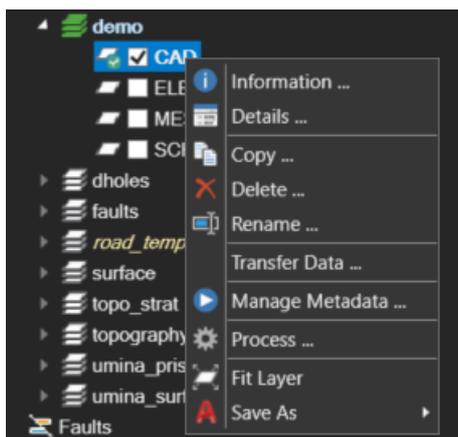
Design files using the extended format are represented by the  icon within the **Explorer** tab. The  icon is used for design files that use the standard format. The design file format can also be displayed by positioning the mouse cursor over the design file name through the **Explorer** tab.

Metadata tags and values can be assigned using:

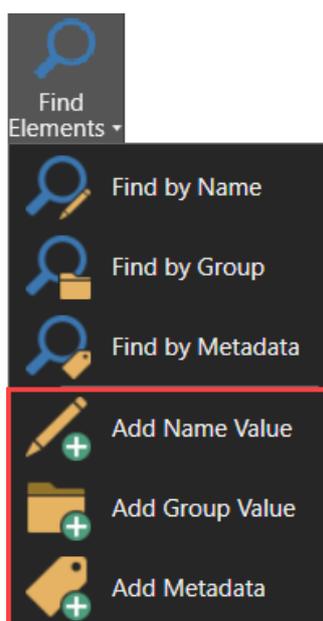
- the new **RapidCAD** right-click menu



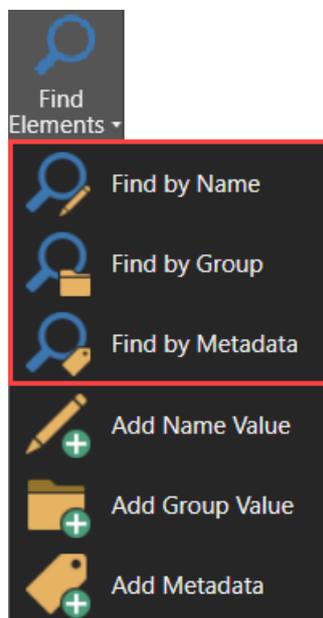
- the **Explorer** and **Display** tab's new right-click **Manage Metadata** option



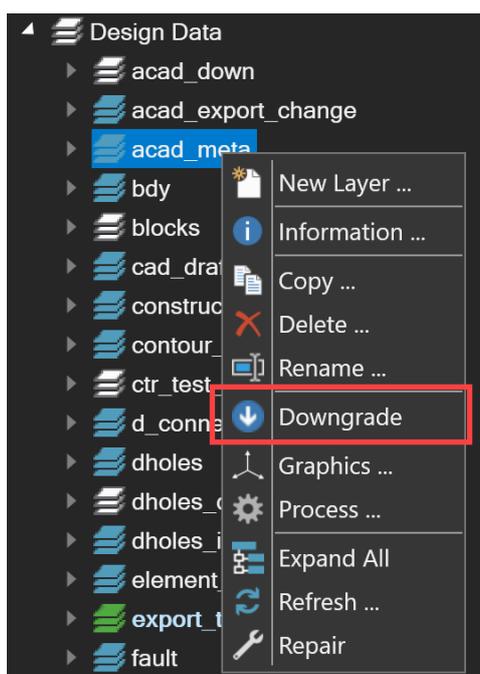
- the options under **Selection** » **Find Elements** of the **Home** ribbon.



The following options under **Selection** » **Find Elements** of the **Home** ribbon can be used to find and highlight elements by a metadata tag value.

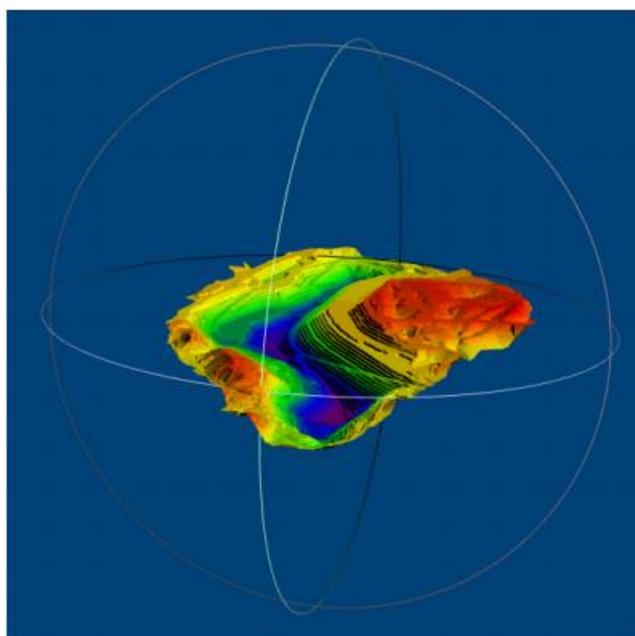


If required, a design file using the extended format can be downgraded to the standard format using the Explorer tab's new right-click **Downgrade** option.



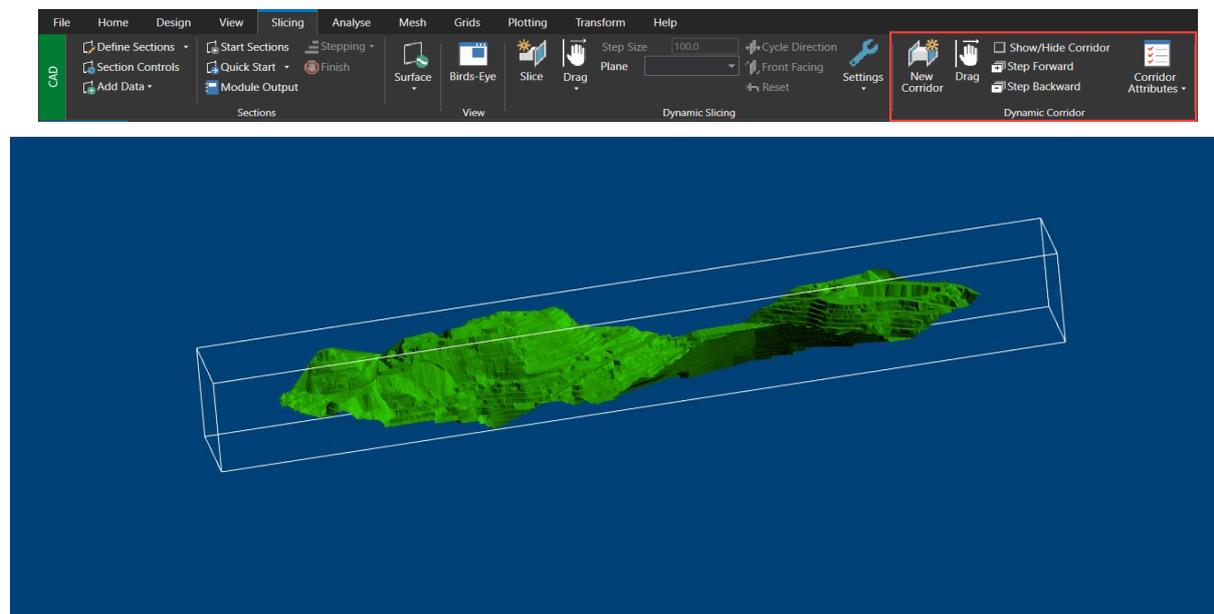
New ArcBall Rotation

Intuitively rotate and manipulate objects in 3D space. Arcball Rotation within MineScape 2021 allows for quick and precise interrogation of your data.

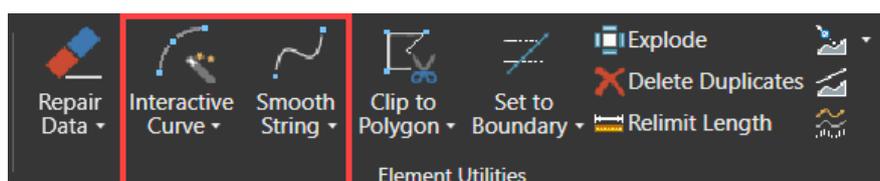


Dynamic Corridor Slicing

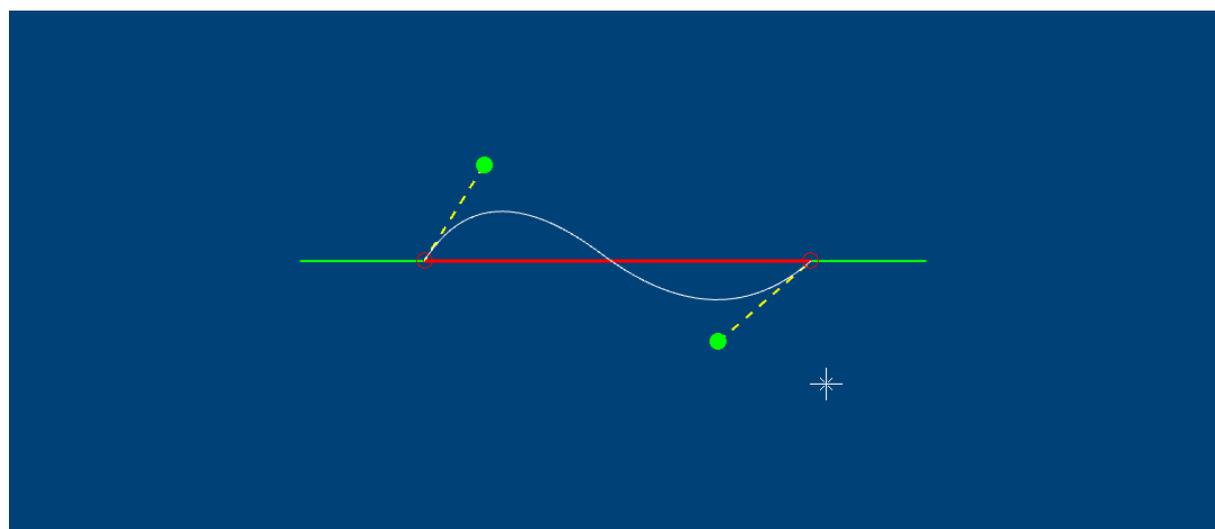
MineScape 2021 includes the ability to create dynamic slice corridors. within the current CAD window. The new **Dynamic Corridor** group of the **Slicing** ribbon can be used to create and manipulate slice corridors.



New Interactive Curve and Smooth String Functionality



The **Interactive Curve** option under the **Element Utilities** group of the **Design** ribbon can be used to interactively apply curve to a section of a nominated element. Unlike the standard **Curve** option, which uses defined drawing parameters, the new **Interactive Curve** option uses control points to interactively apply the curve.

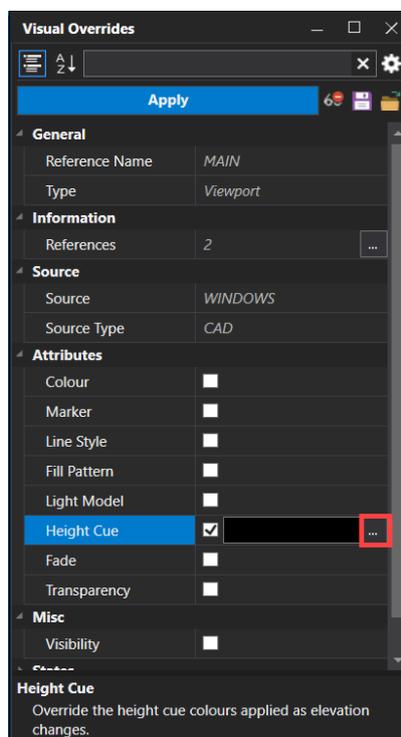


The **Smooth String** option under the **Element Utilities** group of the **Design** ribbon can be used to smooth an existing line element without need to apply a sampling factor. The smooth string functionality available in earlier versions of MineScape has been renamed to **Smooth Approximation**.

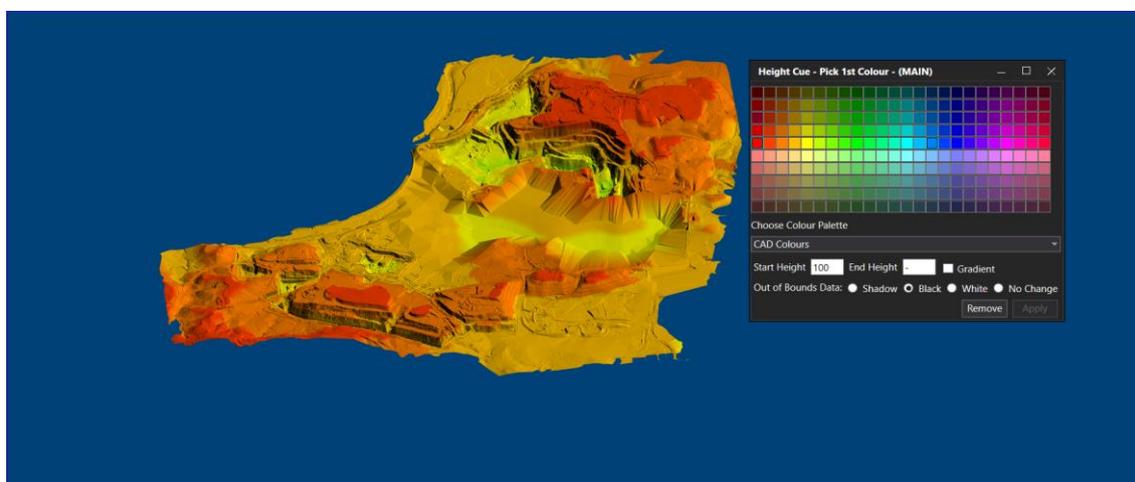
Improved Height Cue Colouring

MineScape 2021 introduces improved height cue colouring functionality through the **Visual Overrides** tab.

To apply height cue colouring, select the **Height Cue** check box before clicking the ... button.

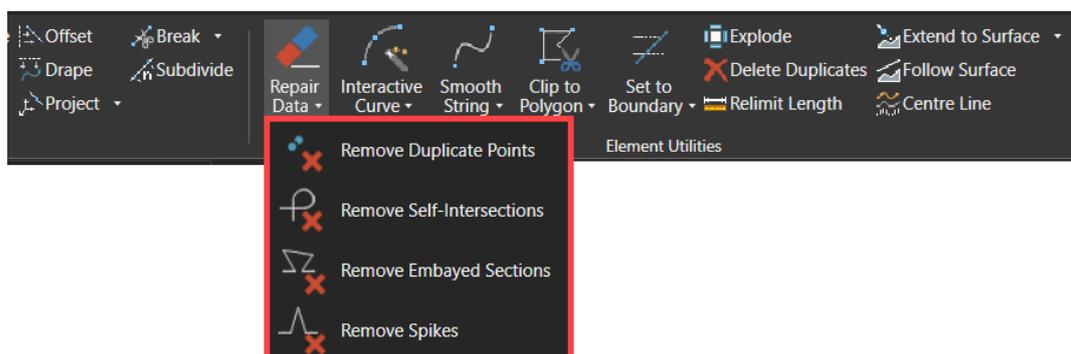


Through the new **Height Cue** dialog, nominate a colour range and define the minimum and maximum elevation values for the data in the CAD window. Data outside of the nominated elevation range can also be assigned a specific colour.



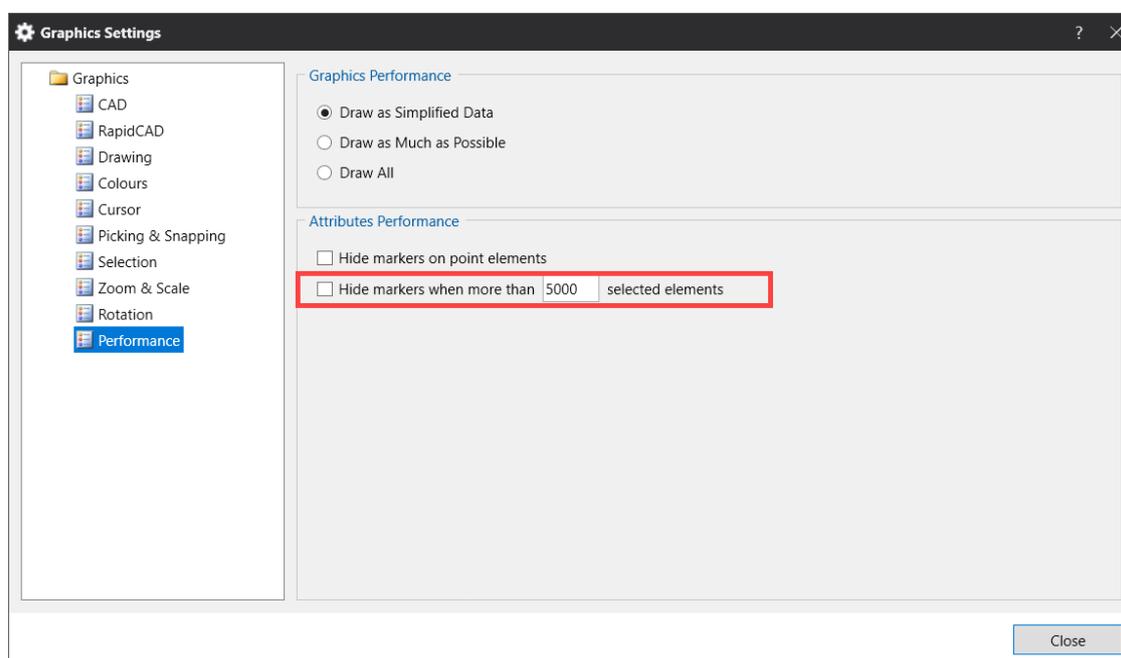
Repair Data Options

MineScape 2021's new **Repair Data** options can be used to repair existing design data. The **Repair Data** options are available through the **Element Utilities** group of the **Design** ribbon.

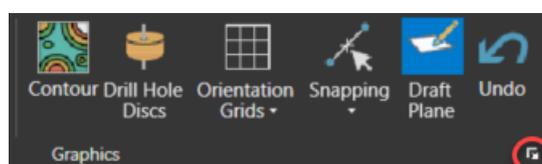


New Graphics Performance Setting

Markers can now be hidden when a set number of elements have been selected. Select the new **Hide markers when more than <n> selected elements** check box to disable marker display when more than a set number of elements are highlighted through the CAD window.



The **Graphic Settings** form is accessed through clicking the  icon from the **Graphics** group of the **Home** ribbon.



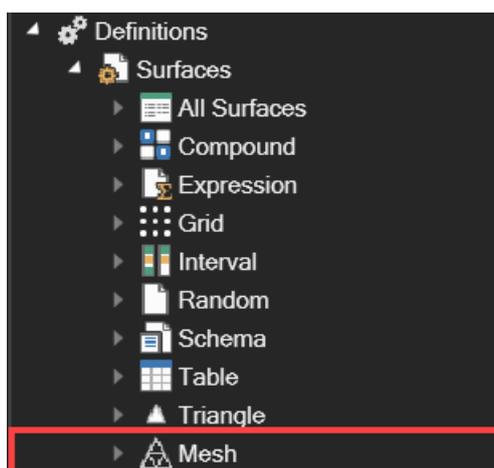
High-Performance Mesh Functionality

MineScape 2021 introduces new high-performance mesh functionality to replace the triangle file format used in earlier versions of MineScape. Mesh files can be generated from external files, such as AutoCAD DXF/DWG files and LAS point cloud data, as well as from existing MineScape data, such as grid files and triangulations. Boolean operations, such as cut, merge, and union, and improved texture support is also available.

Mesh functionality within MineScape 2021 is accessed through the new **Mesh** ribbon.



The **Mesh** folder has also been added to the **Definitions » Surfaces** section of the **Explorer** tab.

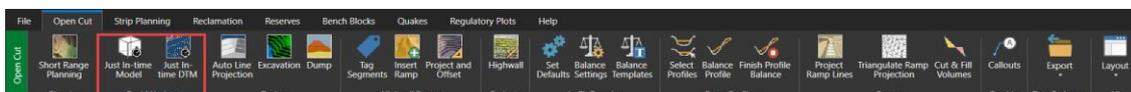


The **Mesh** folder supports the standard right-click options for creating, editing, viewing, and processing surfaces.

Engineering Enhancements

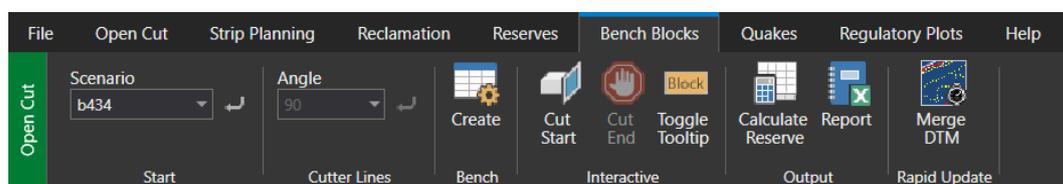
Just in Time Modelling

The **Rapid Update** group of the **Open Cut** ribbon can be used to easily maintain a short-term geological model, derived from the resource geologic model, based on new data collected in the field.



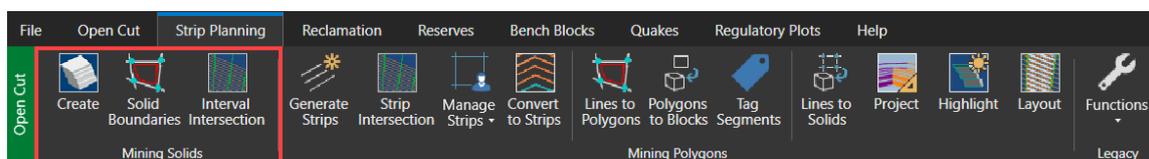
Bench Blocks

The **Open Cut** app's bench blocks functionality provides short-term engineers with a rapid, interactive design tool while at the same time generating volume and reserves for rapid display in CAD. The bench blocks functionality within MineScape 2021 is accessed through the new **Bench Blocks** ribbon.



Redesigned Engineering Solids

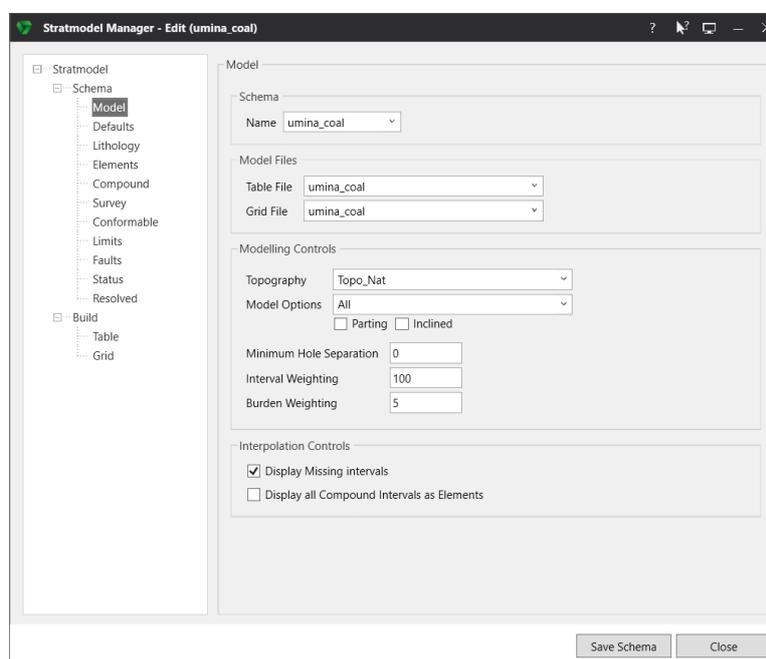
Redesigned workflow for engineering solids creation. Improved visualization and filtering of the engineering solids for ease of validation and output.



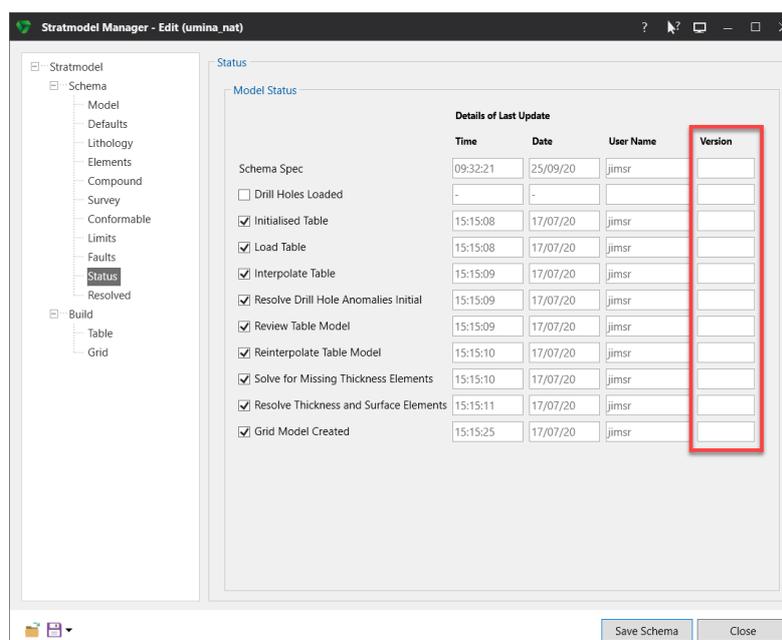
StratModel Enhancements

New StratModel Manager

MineScape 2021 includes the **StratModel Manager** which can be used to create, edit, and view schema definitions.



The **Status** node of **StratModel Manager** also lists the version of MineScape that was recently used to update the schema.



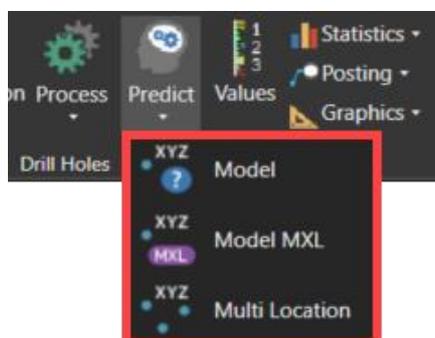
StratModel Manager is accessed through the **Schema » StratModel Manager** section of the **StratModel** ribbon.



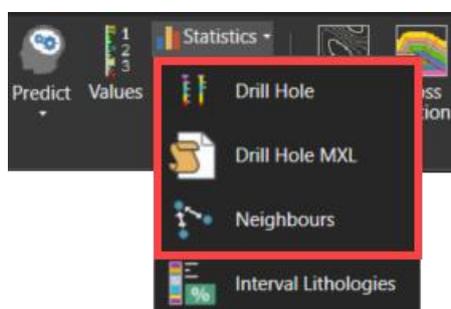
New Excel Templates for Reporting

MineScape 2021 includes a collection of default Excel templates that can be used for reporting. These templates are stored under the **Microsoft Office » Excel » Templates** folder of the **Explorer** tab

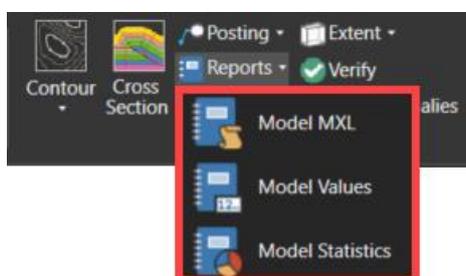
The following **Predict** options under the **Drill Holes** group of the **StratModel** ribbon support output to Excel reports.



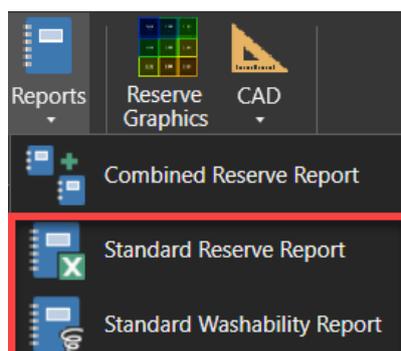
The following **Statistics** options under the **Drill Holes** group of the **StratModel** ribbon support output to Excel reports.



The following options under the **Geological Model** group of the **StratModel** ribbon support output to Excel reports.

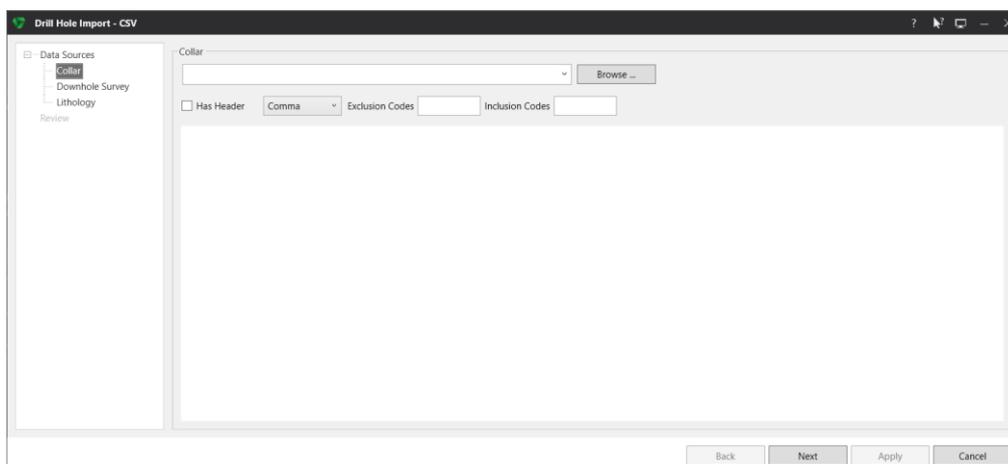


The following options under the **Process Reserves** group of the **Reserves** ribbon supports output to Microsoft Excel.



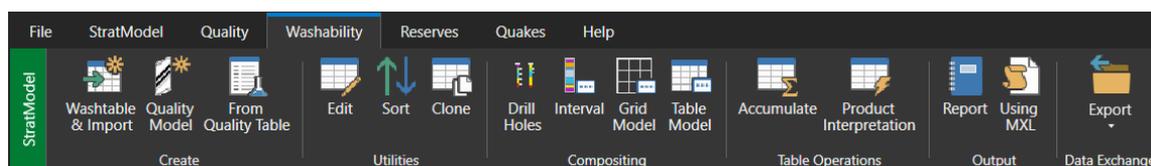
Import Drill Holes from CSV

MineScape 2021 includes the ability to import drill hole data directly from existing CSV files. This new functionality can be used to easily import and load drill hole, downhole survey, and lithology data into MineScape.



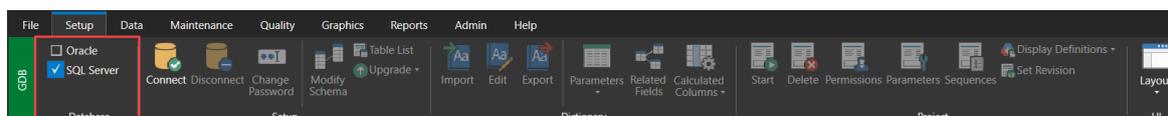
Washability Enhancements

MineScape 2021 includes a dedicated ribbon to provide an improved Washability workflow and user experience. Where possible, existing forms have also been updated and improved.



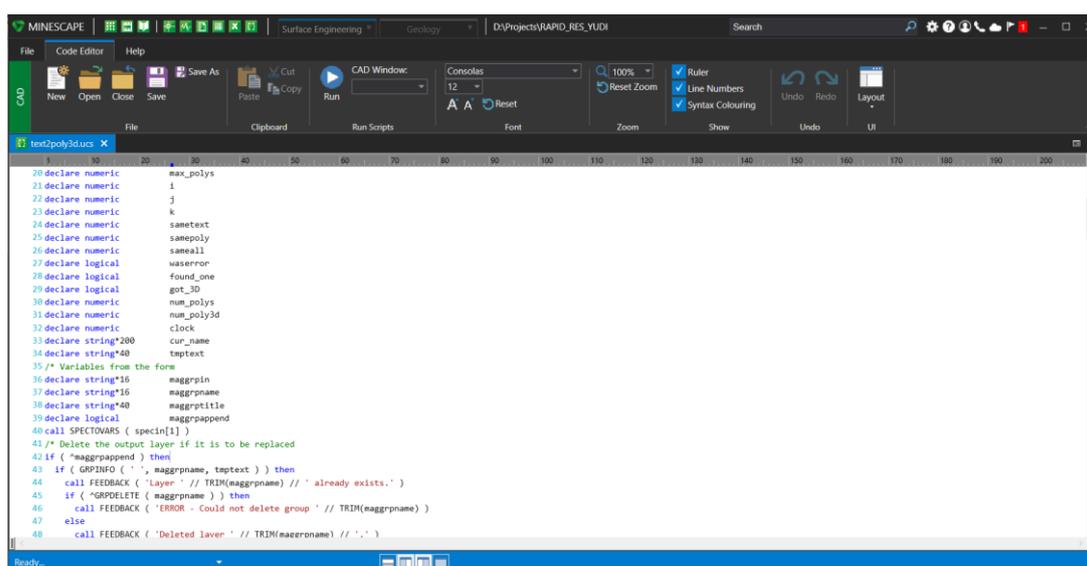
SQL Server Support

The **GDB** app, which is part of MineScape 2021's **Geology** product, can now be used with a Microsoft SQL database.



New Code Editor Utility

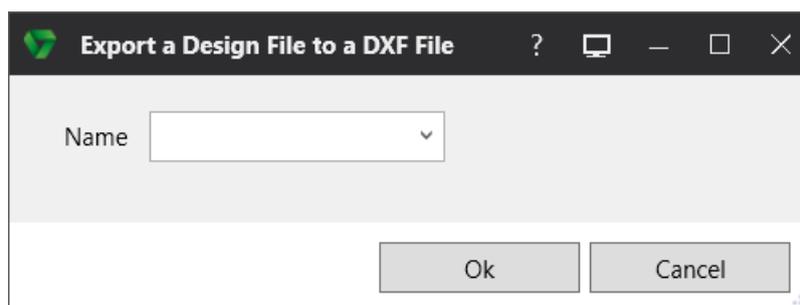
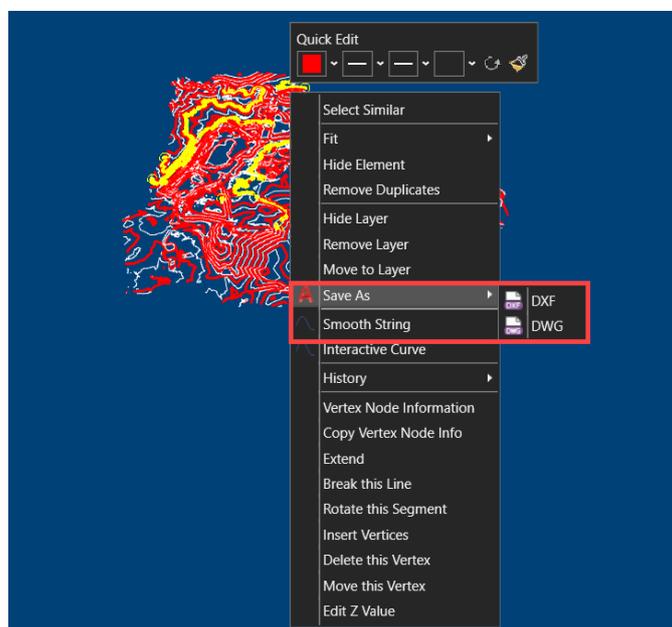
The new **Code Editor** utility within MineScape 2021 can be used to view, edit, and run MPL script files (.ucs).



Data Transfer Enhancements

Improved Exporting to AutoCAD DXF/DWG

The new right-click **Save As** option can be used to export design file data to a nominated AutoCAD DXF or DWG file. Unlike previous versions of MineScape, the exported data can be located under different design files and layers.

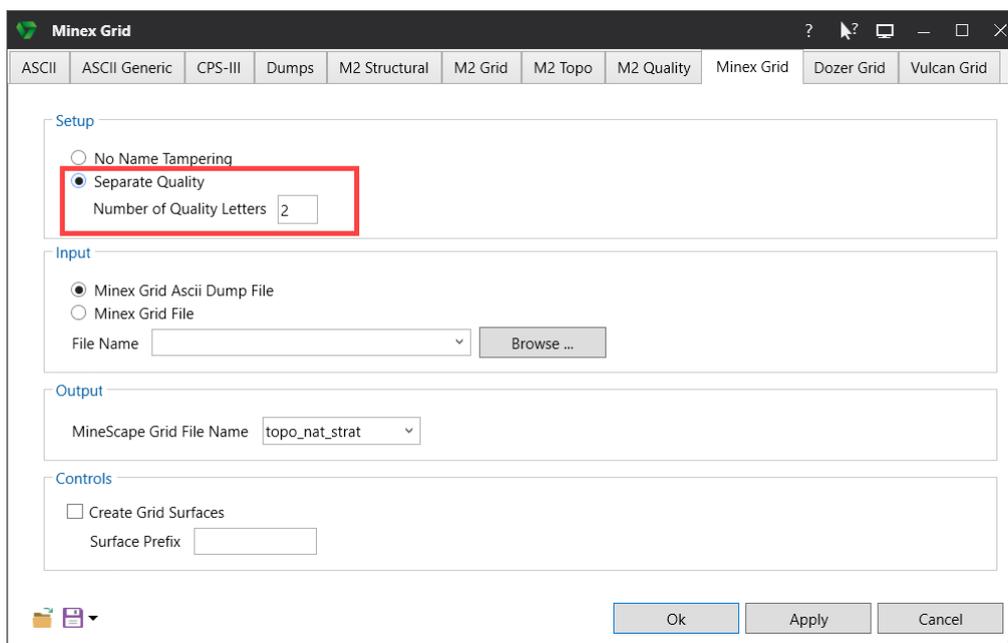


The **Save As** option can be accessed by:

- right-clicking on highlighted elements within the CAD window
- right-clicking on highlighted layers through the **Explorer** tab
- right-clicking on highlighted references through the **Display** tab

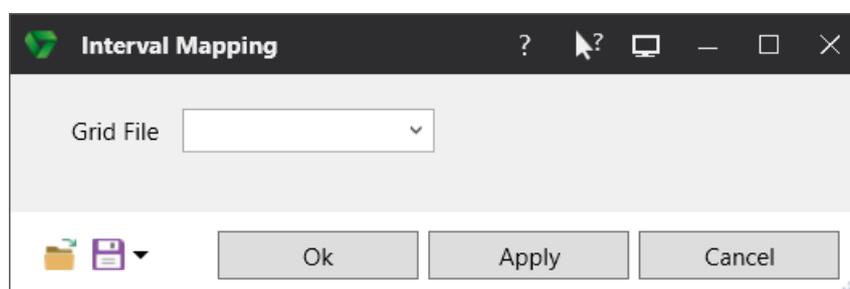
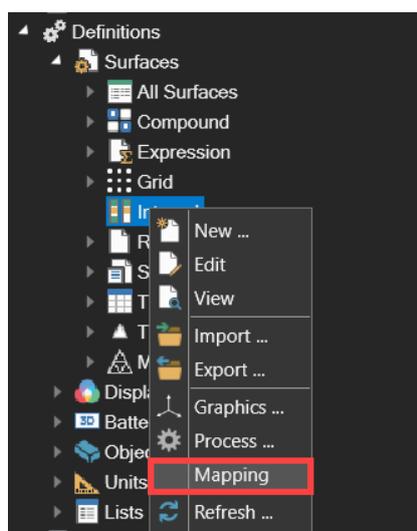
Batch Renaming and Mapping for Minex Grids

When importing from an existing Minex file, grid values within the resulting MineScape grid file can now be explicitly renamed to separate between interval and quality values.



The **Explorer** tab's new right-click **Mapping** option can be used to automatically create intervals from an existing Minex grid file. To successfully generate the intervals, the chosen Minex grid file must contain a roof, floor, and thickness.

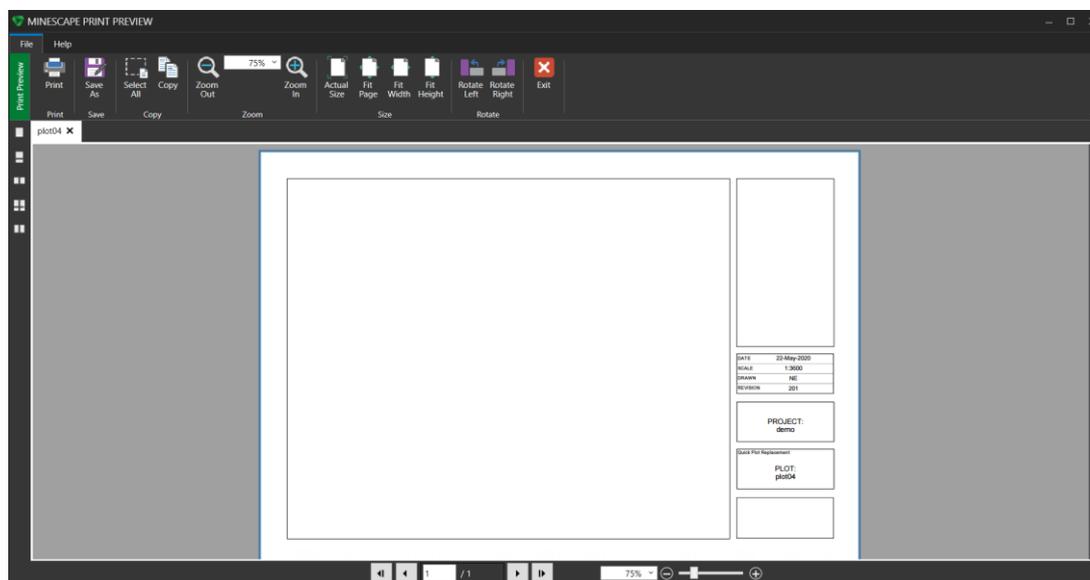
To access the **Mapping** option, right-click on the **Definitions » Surfaces » Interval** folder. Once selected, the **Interval Mapping** form is displayed.



Plotting and Printing Enhancements

Print Preview Functionality

MineScape 2021's new **Print Preview** utility can be used to print and preview PDF files from within your current working directory. The **Print Preview** utility can also be used to save a PDF file as an image file (.bmp, .gif, .jpg, .png, and .tif).

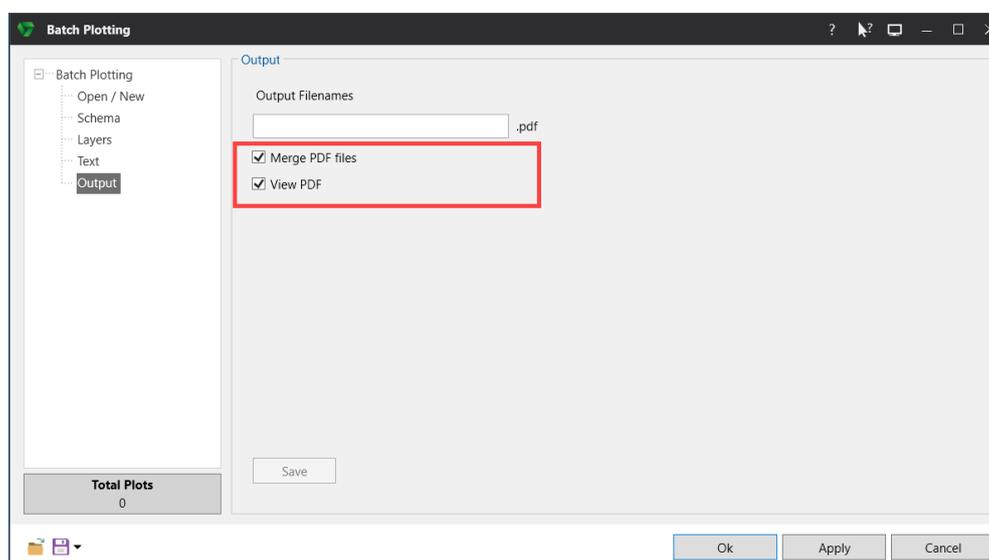


Improved Table Container Behaviour

Any text styles applied through an Excel spreadsheet, for example, text colour, bolding, or italics, are now applied to the contents of the table container when copying and pasting content from Microsoft Excel.

Merge and View PDF Files

The **Merge PDF Files** and **View PDF** check boxes have been added to the **Output** node of the **Batch Plotting** form.



Select the **Merge PDF Files** check box to merge the resulting PDF files into a single file. Select the **View PDF** check box to automatically display the resulting PDF plot(s) files through the **Print Preview** utility.

New Default Plot Templates

The following default templates are now included with Plot Designer and can be used to create new plot files.

The image displays two default plot templates in a software interface. Each template is shown in a window with a close button (X) in the top right corner.

01_template
Description
Quick Plot Replacement

File Name
plot05
Create

DATE 22 May 2020
DRAWN 1 2020
DRAWN NE
REVISION 201

PROJECT:
<\$projname>

PLOT:
<\$plotfilename>

MINESCAPE

02_template
Description
No description available

File Name
plot05
Create

DATE 22 May 2020
DRAWN 1 2020
DRAWN NE
REVISION 201

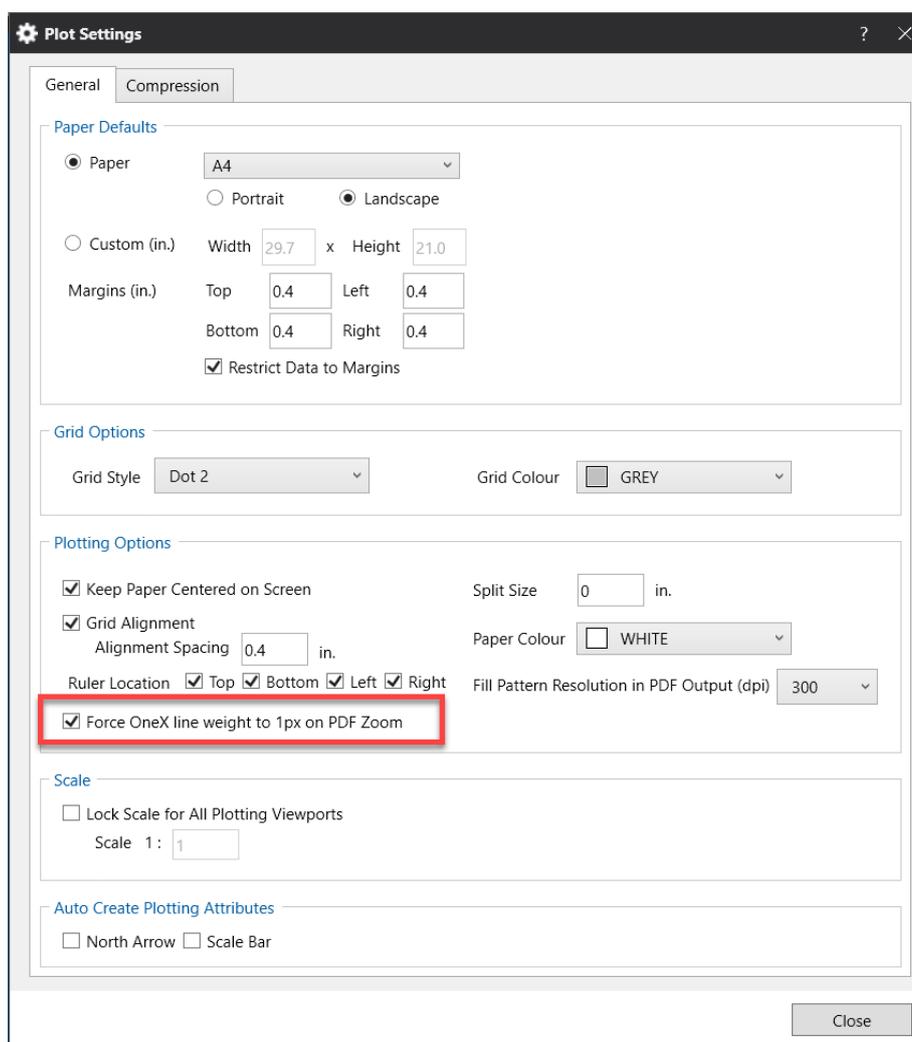
Project
<\$projname>

<\$description1>
<\$description2>
<\$description3>

MINESCAPE

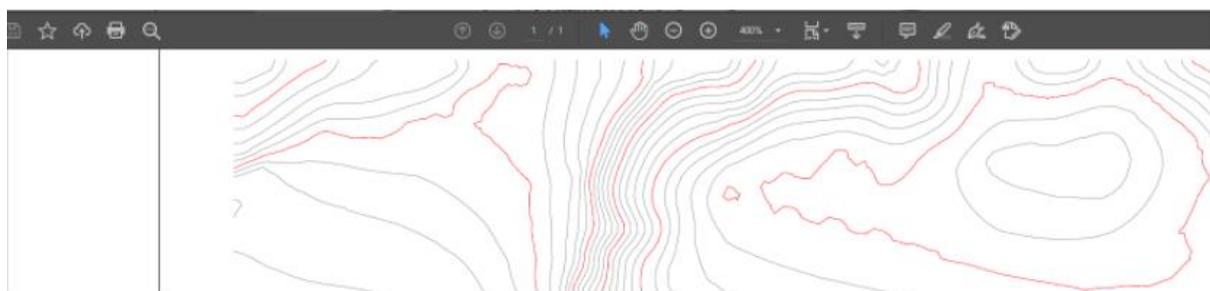
New Plotting Options

The **Force OneX line weight to 1px on PDF Zoom** check box has been added to the Plotting Options section of the Plot Settings form.



The screenshot shows the 'Plot Settings' dialog box with the 'General' tab selected. The 'Plotting Options' section is expanded, and the checkbox 'Force OneX line weight to 1px on PDF Zoom' is checked and highlighted with a red box. Other options in this section include 'Keep Paper Centered on Screen', 'Grid Alignment', 'Ruler Location', 'Split Size', 'Paper Colour', and 'Fill Pattern Resolution in PDF Output (dpi)'. The 'Scale' section is also visible, with 'Lock Scale for All Plotting Viewports' unchecked and 'Scale 1: 1' set. The 'Auto Create Plotting Attributes' section is at the bottom, with 'North Arrow' and 'Scale Bar' unchecked.

Select the **Force OneX line weight to 1px on PDF Zoom** check box to force the 'OneX' line style weight to be 1 pixel wide regardless of the zoom level in the resulting PDF file.



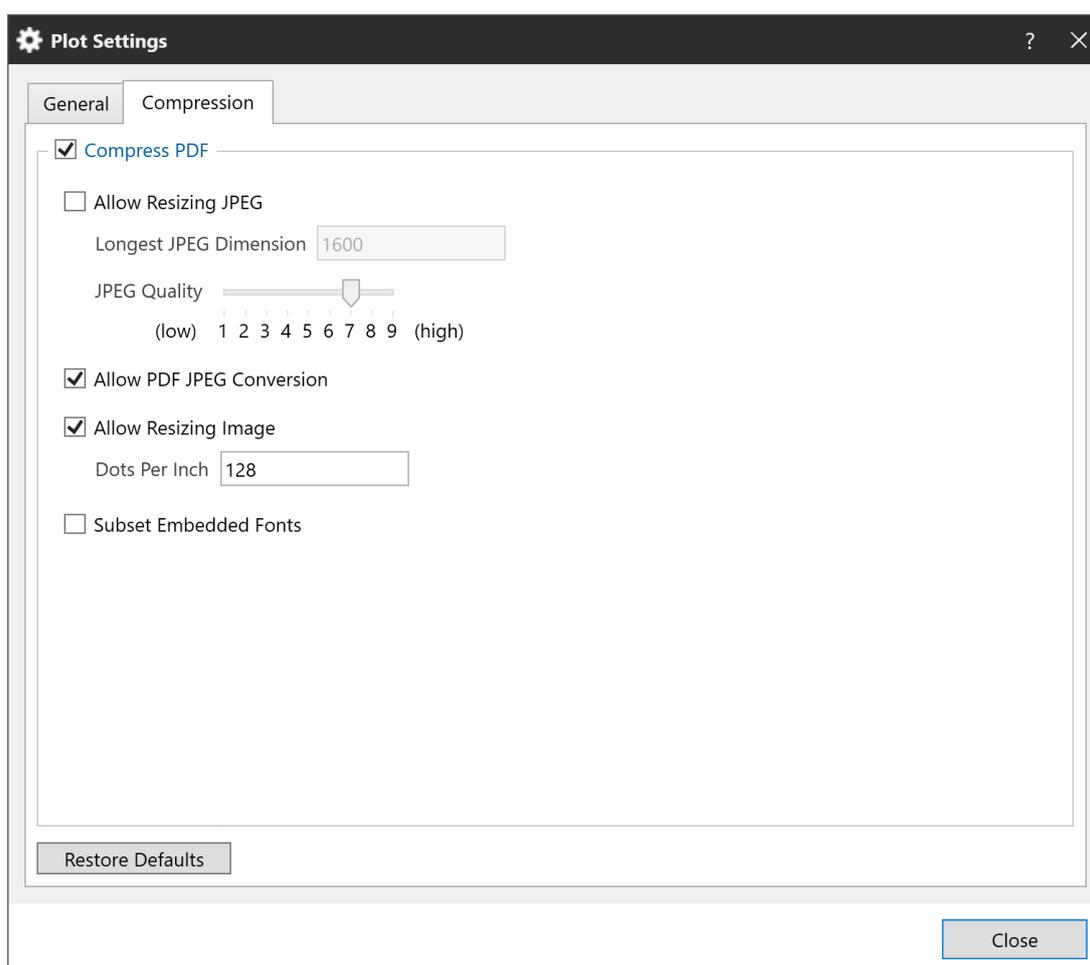
Force OneX Line Weight Enabled



Force OneX Line Weight Disabled

MineScape 2021 also provides the ability to compress PDF plot files produced through Plot Designer. Compressing PDF files allows you to reduce the overall file size of your resulting PDF plot files while maintaining image quality.

These plot settings, which are listed under the **Compression** tab of the **Plot Settings** form, are accessible through the **Plot » Settings** option under the **Plotting** ribbon.

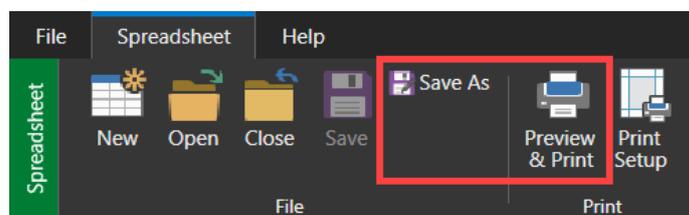


New Storage Location for Hotkey Mappings

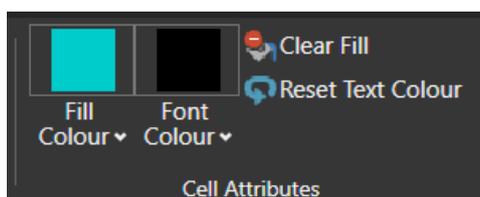
Hotkey mappings for MineScape 2021 are saved to a file named 'minescape.hotkey' under your 'C:\Users\\AppData\Local\Datamine\MineScape\2021' folder. Hotkey mappings in previous version of MineScape are stored in the 'default.minescape' file.

Spreadsheet Editor Updates

Microsoft Excel files can now be exported to PDF directly through MineScape's **Spreadsheet Editor** utility. Use the **Save As** and **Preview & Print** options from the **Spreadsheet** ribbon to export an existing '.xlsx' file.



Text and fill colours can now also be applied to cells within the **Spreadsheet Editor** utility.



Block Name	BA Over Burden	BA Over Burden Thickness	BA Inter Burden	BA Inter Burden Thickness	BA Under Burden	BA Under Burden Thickness	BA Mass
9 blk_1	18979.66	8.21	0.00	0.00	0.00	0.00	0.00
10 blk_2	9976.12	5.73	0.00	0.00	0.00	0.00	0.00
11 blk_3	12479.36	6.52	0.00	0.00	0.00	0.00	0.00
12 blk_4	8909.97	5.66	0.00	0.00	0.00	0.00	0.00
13 blk_5	28101.75	18.11	0.00	0.00	0.00	0.00	0.00
14 blk_6	24798.80	17.80	0.00	0.00	0.00	0.00	0.00
15 blk_7	27259.41	14.87	0.00	0.00	0.00	0.00	0.00
16 blk_8	20686.70	14.51	0.00	0.00	0.00	0.00	0.00
17 blk_9	21277.63	16.03	0.00	0.00	0.00	0.00	0.00
18 blk_10	18030.40	12.04	0.00	0.00	0.00	0.00	0.00
19 blk_11	23022.65	11.22	0.00	0.00	0.00	0.00	0.00
20 blk_12	15715.53	9.99	0.00	0.00	0.00	0.00	0.00
21 blk_13	11004.61	12.12	0.00	0.00	0.00	0.00	0.00
Grand Total	240193.39	152.81	0.00	0.00	0.00	0.00	0.00

Defects

This section lists all bug fixes and corrections delivered through MineScape 2021.

- #23725 : Seams incorrectly modelling through boreholes when they should be pinched out
- #24765 : Verticality data erased once drill hole edited through StratModel's correlation tool
- #25536 : Changes in 2D graphics validation issues not flag as warnings in GDB
- #25793 : GDB relating table column to sedimentary lithotype column
- #28137 : Unable to run the batch file from reserve functionality
- #28491 : Table postings results differ from resource classification postings
- #29217 : Filter vertex option not working
- #29325 : Display issues with shapefiles in MineScape
- #29674 : Product loading license bug
- #29754 : Fatal error when updating GDB sizing table
- #30015 : Unable to perform selection and panning in CAD
- #30041 : Unable to import drill hole data from a CSV file
- #30237 : Unable to display JPG images registered in an earlier version of MineScape
- #30445 : License incorrectly treated as being borrowed from server
- #30469 : Multiple errors in GDB
- #30482 : MineScape crashes when loading form spec
- #30485 : MineScape crashes when wifi/network connection is down
- #30486 : MineScape crashes when wifi/network connection is down
- #30488 : MineScape crashes when loading form spec
- #30489 : MineScape crashes when wifi/network connection is down
- #30491 : MineScape crashes when wifi/network connection is down
- #30507 : MineScape crashes after editing element colour
- #30509 : MineScape crashes when trying to dock Module Monitor tab
- #30519 : MineScape crashes when trying to update temporary graphics
- #30521 : MineScape crashes when project is changed and 'Pick element' prompt is active
- #30522 : MineScape crashes when loading form spec
- #30524 : MineScape crashes when wifi/network connection is down
- #30531 : MineScape crashes after editing element colour
- #30570 : Miscellaneous texture and Geotiff issues
- #30572 : Module error when running StratModel contour
- #30596 : MineScape crashes after editing element colour
- #30808 : MineScape crashes when wifi/network connection is down
- #31190 : Line weight and marker issues in text element space when generating PDF through Plot Designer

#31396 : Polygon centroid results are different across MineScape

#31440 : Triangle prism is not clipped to topo surface

#31442 : Annotation to text output characters and orientation

#31538 : Element markers in lines, polygons, and text. Incorrect viewport count message. Text and lines overlap in PDF

#31681 : Temporary files left after processing table file graphics

MineScape 2021 Update 1

The following section lists the new functionality, features and defect corrections delivered with MineScape 2021 Update 1.

What's New

RapidCAD Performance Improvements

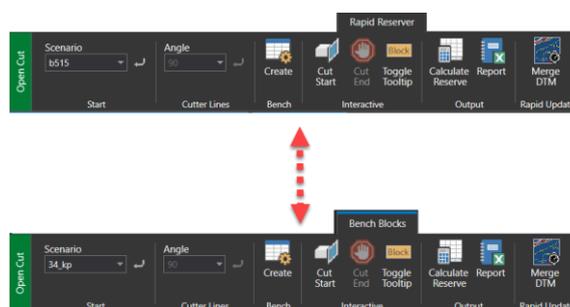
Improved performance when editing elements while the **Properties Editor** is displayed.

Start Page Enhancements

Improved the loading of components for the MineScape **Start Page**. A status message is now also displayed when project thumbnails are being retrieved.

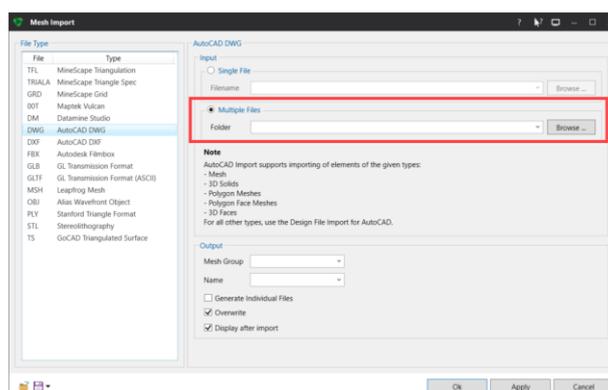
Rapid Reserver Rebrand

The **Open Cut** app's **Rapid Reserver** ribbon has been renamed to **Bench Blocks**.



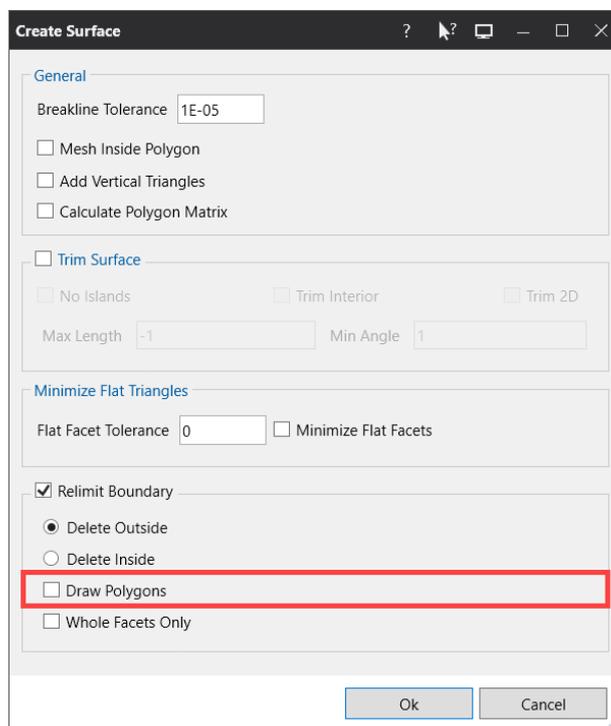
New Mesh Enhancements

Mesh functionality has been improved to now allow the importing of up to 100,000 files at one time. Multiple files can now be combined into a single file when using the **Multiple Files** option on the **Mesh Import** form.



Clearing the **Generate Individual Files** check box while using the **Multiple Files** option will now produce a single multi-mesh file using all supported import files found under the nominated folder. Select the **Generate Individual Files** check box to create an individual mesh file for each import file found under the nominated folder.

The **Surface Mesh » Create Surface** option now supports the use of multiple boundary polygons when creating mesh surfaces within MineScape 2021. The **Draw Polygons** check box has also been added to the **Create Surface** form.



Select the **Draw Polygons** check box to pick the required boundary polygons directly from the CAD window. Clear the **Draw Polygons** check box to interactively draw the boundary polygons within the CAD window after completing the **Create Surface** form.

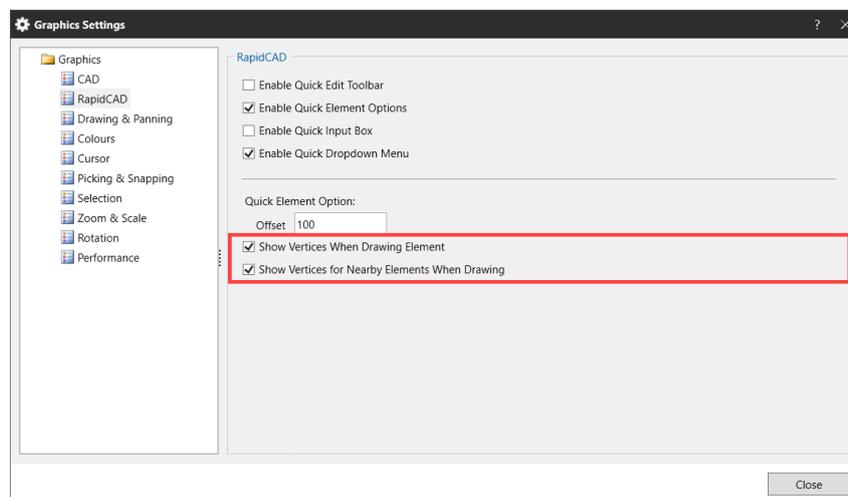
In the following example, the required boundary polygons (highlighted in green) have been selected directly from the CAD window.



The **Validate & Repair** option has been moved from the **Edit** group to the **File** group of the **Mesh** ribbon.



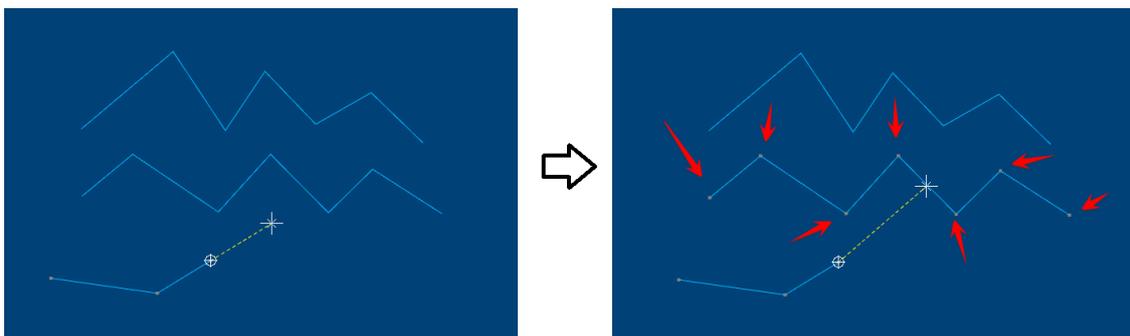
New Graphics Settings



The **Show Vertices When Drawing Element** check box has been added to the **RapidCAD** node of the **Graphics Settings** form. The **Show Vertices When Drawing Element** check box can be used to display the vertices for new elements as they are being created within the CAD window. Vertices within the new element are displayed as grey dots.



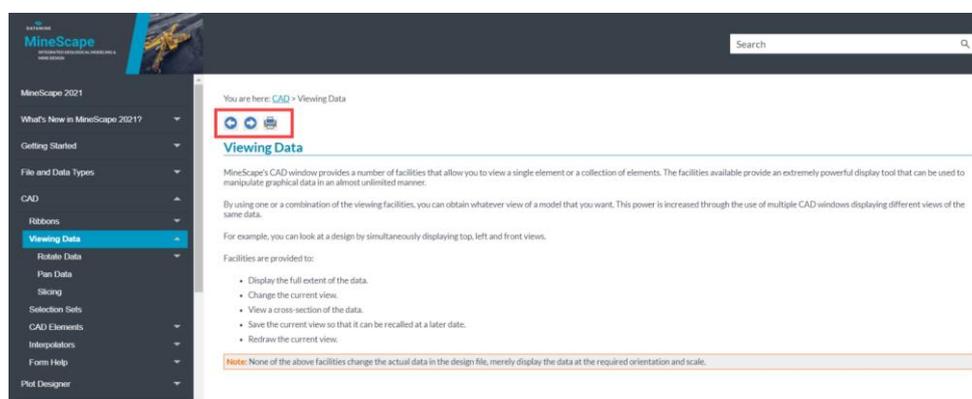
The **Show Vertices for Nearby Elements When Drawing** check box has been added to the **RapidCAD** node of the **Graphics Settings** form. The **Show Vertices for Nearby Elements When Drawing** check box can be used to display the vertices for nearby elements when creating an element within the CAD window. Vertices within a nearby element are displayed as grey dots. If multiple elements are near the mouse cursor, press the **N** key to cycle through the elements.



The **Show Vertices When Drawing Element** and **Show Vertices for Nearby Elements When Drawing** check boxes are selected by default after installing MineScape 2021 Update 1.

New Help Navigation Icons

Navigation and print icons are now displayed at the top of each help topic.



Click the  and  icons to go backwards and forwards through your help browsing history for the current MineScape session. Click the  icon to print the current help topic.

- **Offline Help** - A new MineScape 2021 offline help installation is required to access the updated help files for MineScape 2021 Update 1. A new copy of the MineScape 2021 offline help installer has been uploaded to the MineScape software distribution portal. An existing MineScape 2021 help installation must be removed prior to installing the updated MineScape 2021 help.
- **Online Help** - Content stored on the official MineScape help server is updated automatically to reflect the changes introduced through MineScape 2021 Update 1.

Defects

#30023 – Split button tooltips and flashing custom toolbar

Problem: Incorrect tooltip for split buttons on custom toolbar. Flashing custom toolbar from other document types.

#31612 – Unable to select element near the viewport border

Problem: Unable to select an element that is positioned near the viewport border.

#31710 - Error validation for Remove Spike and Remove Embayed Sections forms

Problem: A generic data box that allowed non-numeric values was used for the displayed forms.

#31819 - Selecting a mesh requires two mouse clicks

Problem: The action was using AskID when selecting mesh files. By default, AskID behaviour requires a double-click of the mouse.

31963 – Save confirmation prompt

Problem: Confirmation prompt incorrectly displayed after exiting the **Spreadsheet Editor** utility without making any changes.

#31965 - Unable to update bulk element using Properties Editor

Problem: The property editor controls were set to use current values from the ribbon, and it doesn't reflect the attributes of the selected elements.

#32054 - Able to create two dynamic corridors

Problem: Action called twice (overlapping). Each action creates temporary graphics which makes two corridors appear in the CAD window.

#32069 - Unable to create mesh relimit

Problem: The original mesh is already unloaded so the function fails when **Apply** is pressed a second time.

#32348 - Synching issue with icon

Problem: Synching issue with the **Axes On/Off** icon when opening a project using a session file that contained a CAD window.

#32395 – Mesh file name displayed in lowercase

Problem: Mesh name incorrectly displayed in lowercase after copying the mesh file.

#32472 - Data grid display issue after resizing form

Problem: Data grid does not expand after resizing the active form.

#32514 - Suffix not added to mesh names

Problem: Suffix not added to mesh names through **Boolean » Intersect, Union, and Difference**. Suffix field in the form should only visible when the boolean operation allows multi-mesh output.

#32578 - Plot Designer north arrow rotates in 3D when using arcball rotation setting

Problem: A flaw in north arrow's transform code calculated the rotation based on the current matrix.

#32173 – Display issue with StratModel Manager

Problem: Column sizing and display issues when using the horizontal scrollbar and dragging it to the far right.

32571 - Unexpected error when checking surfaces

Problem: An unexpected error occurs when checking surfaces.

#32579 – Mesh incorrectly coloured in resulting plot

Problem: White coloured mesh displayed as black in resulting plot.

#32582 – Graphical changes incorrectly committed

Problem: Graphic changes committed by the **Table Editor** utility even when errors are present.

#32622 – Save and restore formspec not mapping correctly

Problem: Save and restore formspec not mapping correctly for washability CSV import.

#32664 – MineScape crashes when deleting sequence data

Problem: MineScape crashes after using the Delete All function to delete all sequence data.

#32768 – Check desurvey fails when using specific data

Problem: Check desurvey fails when using specific data.

#32835 - Error when saving washability table

Problem: Error when saving an edited washability table.

#32905 – Element name not updated

Problem: Upgrading a design file with multiple layers does not update the **Element Name** attribute.

#32912 – Error with insert correlate

Process: The **Validate** check box causes errors when the correlate insert process has not been committed.

#32926 – Unable to create log plot file

Problem: Unable to create log plot file.

#32952 – MineScape crashes when saving an Excel file

Problem: The Spreadsheet Editor utility crashes when trying to save an Excel file that is already open through an external application.

#32953 – Compound not listed through StratModel Manager

Problem: Compound is not listed through the Interval field of StratModel Manager.

#32954 – Custom colour still available

Problem: Custom colour still listed even after it has been removed.

#32956 Unable to update values

Problem: Unable to update values when auditing is enabled.

#32958 – Conflicting behaviour when pressing Space key

Problem: Conflicting behaviour when pressing the Space key to toggle tooltip display. The Space key was being used by both Show/Hide Corridor (on the Slicing ribbon) and Toggle Tooltip (on the Bench Blocks ribbon).

#32965 - Extend to Boundary not working

Problem: RapidCAD's Extend to Boundary option not working as expected.

#32967 – COGO manager does not disappear after drawing

Problem: COGO manager does not disappear after completing a drawing operation.

#32976 - Status prompt unclear

Problem: The status prompt for the Surface Mesh » Relimit option is unclear. Prompt now displays "Pick a polygon, Q to quit".

#32977 – RapidCAD icon appears twice

Problem: RapidCAD's green icon appears twice after quickly right-clicking on the purple dot icon.

#32979 – Tooltip issue for triangle prisms

Problem: Tooltip descriptions are empty for triangle prisms.

#32984 – Data grid display issue after resizing form

Problem: Data grid does not expand after resizing the active form.

#32990 – Reserves report not producing output Excel file

Problem: Unable to generate a reserves report through Excel when the TEMP variable has been set to a custom folder.

#32991 – Error shown when solid creation is not completed in correct order

Problem: A generic error message is displayed when engineering solid creation is not completed in the correct order.

#33005 – MineScape crashes when refreshing viewport

Problem: MineScape crashes when refreshing viewport.

#33006 – MineScape crashes when clearing annotations

Problem: MineScape crashes when trying to clear annotations.

#33045 Module crashes when validating strip line for engineering solids

Problem: SERVMESH module crashes when validating strip lines for engineering solid.

#33048 - Unable to open Plotspec file

Problem: Plotspec with multiple features within one slot not supported. When converting plotspec to plot design, some viewport locations were incorrect.

#33056 – Options not applied to StratModel contours

Problem: The Filled, Lines , and Use Colour Palette options not implemented for the 'Expression', 'Quality', 'Multi Model', and 'Multi Quality' data source types.

#33057 – Metadata deletion issue

Problem: Metadata for other elements incorrectly updated after deleting a metadata key from a layer.

#33075 – Continue Element not working

Problem: RapidCAD's Continue Element not working as expected. Intermittent issue where holding the left mouse button didn't trigger the function.

#33076 - First vertex automatically added when creating a line

Problem: The first vertex is automatically added when creating a line using RapidCAD. The last detected point is incorrectly being used instead of the user input.

#33099 – Mesh file name displayed in lowercase

Problem: Mesh name incorrectly displayed in lowercase after renaming the mesh file.

#33122 - Viewport information not listed through Properties Editor

Problem: Properties for the active viewport are not updated through the Properties Editor.

#33123 – Viewport value missing after switching between apps

Problem: The Viewport value under the Display tab is empty after switching between CAD and Plot Designer.

#33134 – Unable to access RapidCAD options

Problem: Unable to access options via the green arrow icon after using RapidCAD's Continue Element.

#33137 – Active node for StratModel Manager

Problem: The Model node is incorrectly set as the active node after building the table or grid through StratModel Manager.

#33141 - SQL Server password policy issue

Problem: SQL Server honours the Microsoft Windows password policy by default, meaning the default GDB login password ("gdb") is rejected on some PCs

#33178 – MineScape crashes when creating a mesh file

Problem: MineScape crashes due to an unhandled attribute value within the Vulcan import file.

#33179 - Properties Editor does not update

Problem: The Properties Editor does not update while the Edit Annotation form is displayed.

#33176 – Incorrect triangle output when using offset values

Problem: Incorrect triangle output when using offset values. Missing links in the wireframe created through Utilities » Drives.

#33251 – Invalid output produced through Merge DTM

Problem: Invalid output produced through Merge DTM.

#33254 - 2D Graphics not displaying correlation and error message

Problems: 2D graphic not displaying correlation: In some cases, the DEDERIVE or NOHOLESELECT error is displayed. Graphics occasionally not drawn properly, for example, no correlation or no intervals. If grid value is set, but the display definition is empty, SERVORAMPL will display the "Converting string yellow to an integer. Invalid character "" in name " error message.

#33255 – Commit does not commit the changes

Problem: Unable to commit graphical changes.

#33265 -Large coordinates warning

Problem: Large coordinates warning is displayed when performing a CAD operation.

#33286 - StratModel Cross Section Form Issue

Problem: Right-click Row » Fill Down and Pick options are not updating the selected control as expected. After reopening the form, fields are also not populated by the proper formspec values from the previous instance.

#33320 – Reset/Replace empty interval

Problem: Interval not listed in the interval list. Reset/replace to empty interval displays the "X152: Interval not in the interval list" error message.

#33321 - Properties Editor doesn't retain values after zooming or panning

Problem: When multiple elements are selected, zooming, or panning in the viewport incorrectly replaces the selection set properties with the viewport properties.

#33326 - Create solid issue when using specific data

Problem: Issue in the projection result, the tag definition on the projected boundary is different from the original polygon.

#33350 – Error message about an incorrect password, but database creation continues

Problem: The GDB password not sent correctly causing an error message regarding an incorrect password. Database is created despite error message.

#33353 – Unable to list database names

Problem: Unable to list database names when using a non-admin user.

#33359 - Clear option missing for the Attribute Display Definition form

Problem: The Clear right-click menu option is missing for the Text Display Definition field on the Attribute Display Definition form.

#33376 - Unable to delete user role

Problem: Unable to delete a user role via the Delete button when using an SQL database.

#33384 - North arrow container aspect ratio and scale not working

Problem : The Keep Aspect Ratio and Image Scale options for north arrow containers not working as expected.

#33387 - Synch issue with check box state

Problem: Group check box not responsive after the resulting mesh was recalculated.

#33398 - MineScape crashes after removing custom colours

Problem: MineScape crashes after removing custom colours.

#33410 - Performance issue when deleting large number of mesh files

Problem: MineScape slow to respond after deleting 300+ mesh files.

#33417 - Incorrect mesh output

Problem: Incorrect mesh output when using the Delete Outside option with boundary polygons that intersect.

#33419 - Unable to import mesh data from GoCAD Triangulated Surface files

Problem: Unable to import mesh data from GoCAD Triangulated Surface files

#33425 - Warning message displayed when importing DXF/DWG files

Problem: A warning message is displayed when creating a mesh file from a DXF/DWG file.

#33433 - Incorrect mesh output after dragging and dropping images

Problem: Incorrect mesh output produced after dragging and dropping image files into the CAD window.

#33435- Unable to locate input files when importing Datamine files

Problem: Unable to locate input files when creating a mesh file from Datamine files.

#33438 - Mesh output incorrect

Problem: Incorrect mesh output produced when using Create From Surface.

#33442 - Incorrect total values in reserve report

Problem: Incorrect subtotal and total average values in resulting StratModel reserve report.

#33444 - New mesh files not listed in alphabetical order

Problem: New mesh files are not listed in alphabetical order after being created.

#33448 – Mesh file not automatically displayed after import

Problem: Imported mesh files are not automatically displayed when using the Display After Import check box.

#33461 – Database connection name incorrect

Problem: Database name being used instead of connection name.

#33463 – MPL scripts not working

Problem: Unable to successfully run MPL scripts that use the FENCERECTANGLE verb. Script files work in an earlier version of MineScape.

MineScape 2021 Update 2

The following section lists the new functionality, features and defect corrections delivered with MineScape 2021 Update 2.

What's New

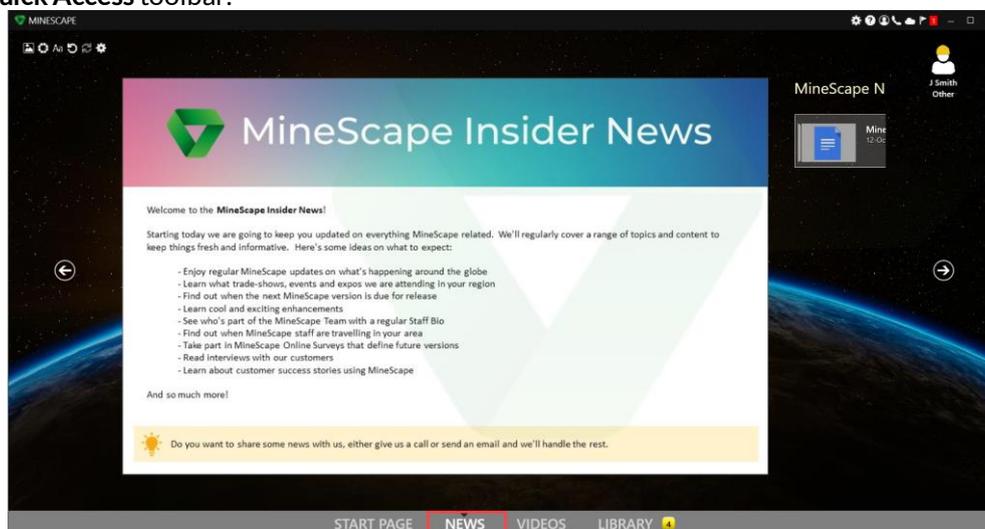
CAD

Start Page Enhancements

The selection icons and buttons on the **Start Page** are now always displayed.

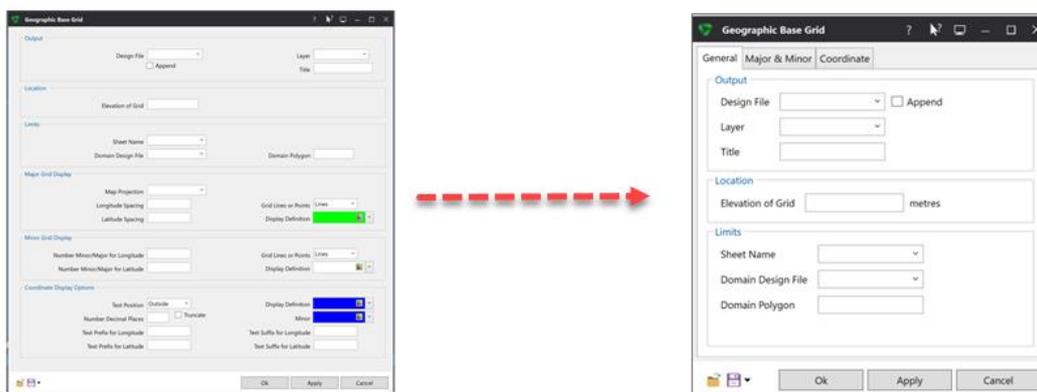


The **News** section has been added to the **Start Page**. The **News** section can be used to access **MineScape Insider News** articles. The **News** section can also be accessed through the **File** menu and via the new icon on the **Quick Access** toolbar.

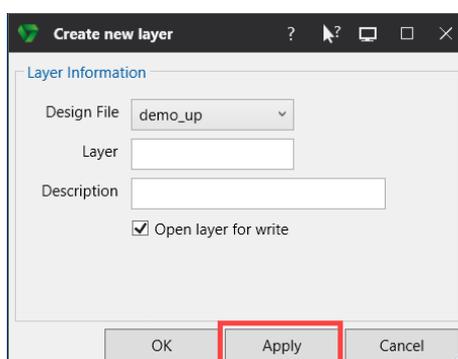


Improved CAD Forms

The appearance and layout of numerous forms have been upgraded and improved to provide a better user experience.



An **Apply** button has been added to the **Create New Layer** form.

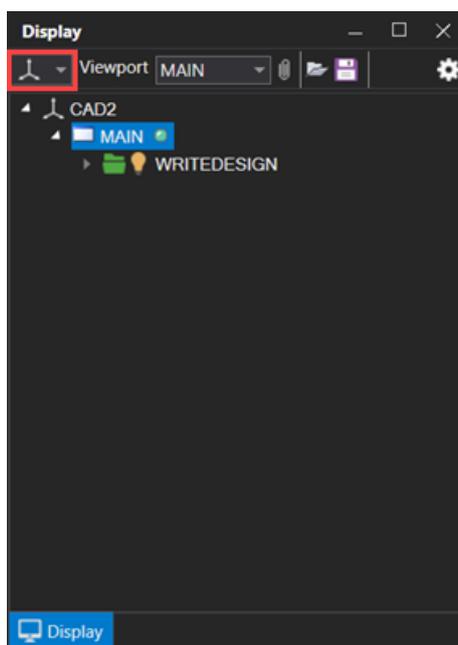


Explorer Tab Enhancements

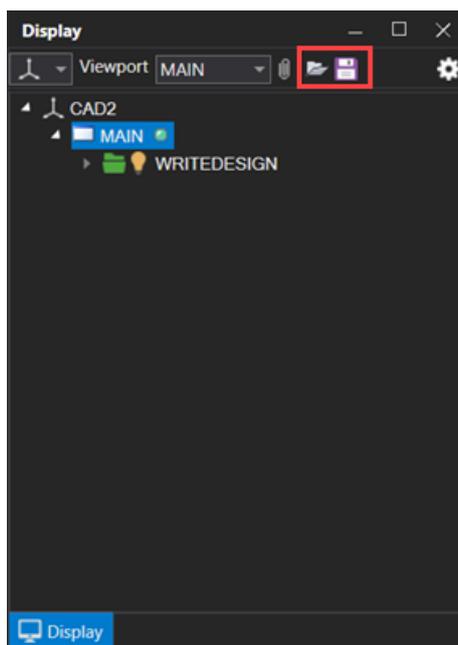
The **Explorer** tab's right-click **Import** and **Export** options have been removed. These options were displayed after right-clicking on a design file. The right-click **Import** option, which was displayed after right-clicking on a layer, has been renamed to **Transfer Data**.

Display Tab Enhancements

View filtering options for the **Display** tab are now available through a list.



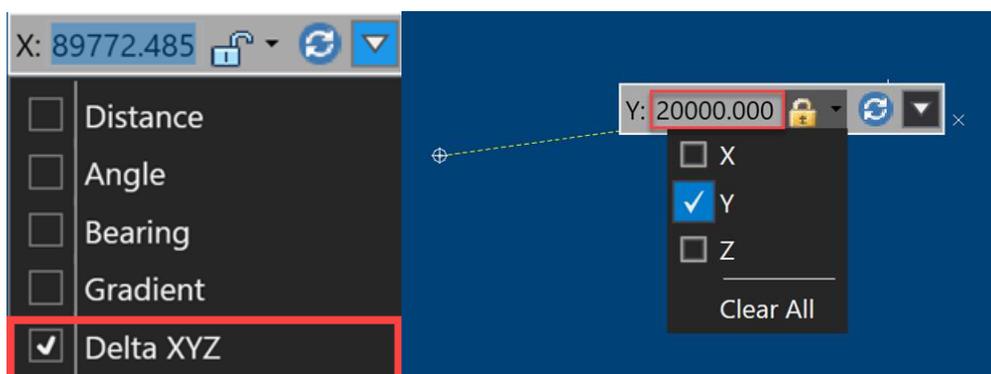
Layers listed through the **Display** tab can now also be saved and loaded from a display list file using the new  and  icons.



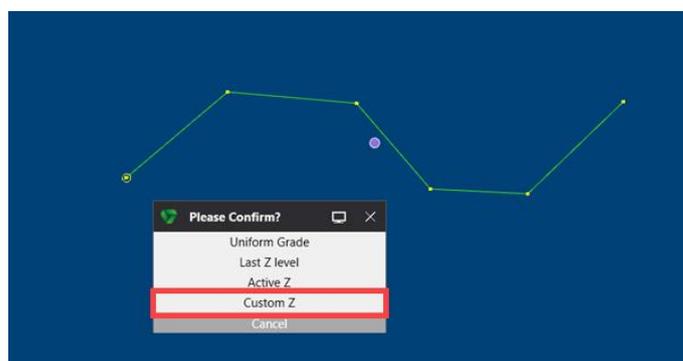
Click the  icon to save the current list of loaded layers to a display list file (.lst). Display list files are stored under the **displaydock** folder of the current project. Click the  icon to load a previously displayed list of layers from a display list file (.lst). Visual overrides applied when a list of loaded layers is saved are retained when the display list file is loaded.

RapidCAD Enhancements

The **Delta XYZ** option has been added to **RapidCAD's Quick Input Box** list. The **Delta XYZ** can be used to determine specific delta X, Y, or Z distance values from the previous point to a nominated point or line segment.

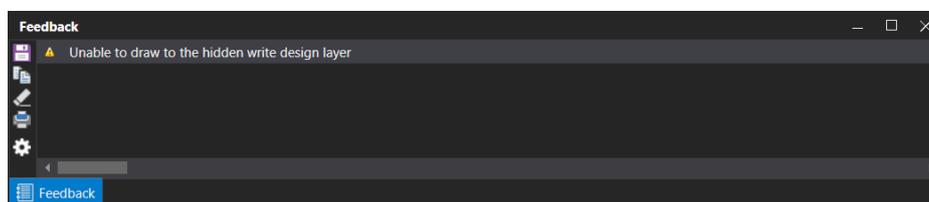


A custom Z value can now be applied when inserting vertices through the **RapidCAD** tool.



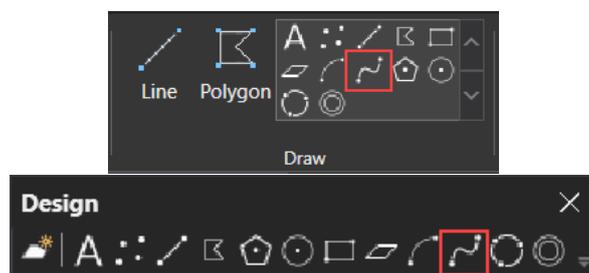
Warning for Hidden Write Layer

A warning message is now displayed through the **Feedback** tab when attempting to create an element within the current write design layer that has been hidden from view.



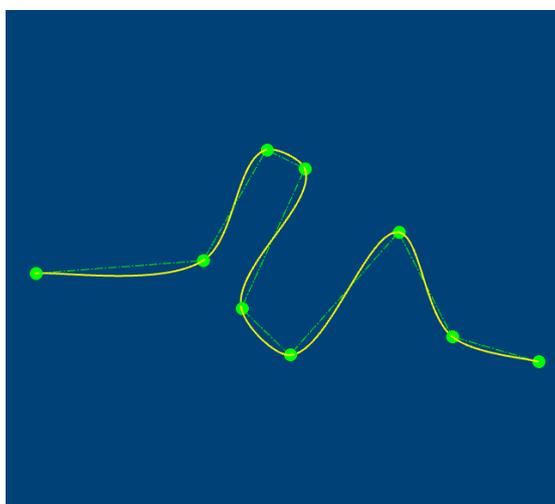
New Cubic Spline Tool

The **Cubic Spline** option has been added to the **Draw** group of the **Home** ribbon. The **Draw Cubic Spline** icon has also been added to the **Design** toolbar.



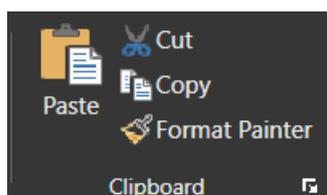
The **Cubic Spline** option can be used to create a smoothed curve that passes through a set of predefined points within the CAD window. A single curved line can contain up to 4,094 points. The element is assigned the 'LINES' object class and created using the default attributes.

In the following example, the green element represents the position of the predefined points with the yellow element representing the resulting smooth curved line.



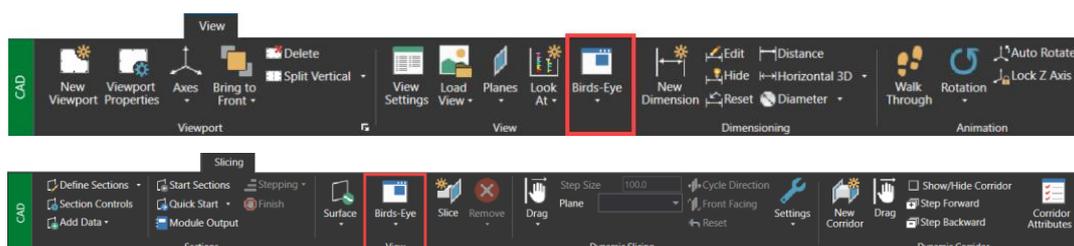
Copy and Paste Enhancements

The **Clipboard** » **Copy** and **Paste** options on the **Home** ribbon now support the ability to copy and paste on drill hole, poly3D, and fault objects.

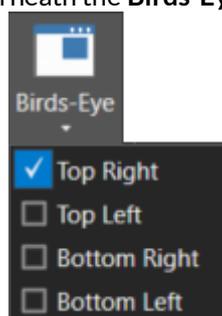


Bird's-Eye Window Enhancements

The **Birds-Eye** option on the **View** and **Slicing** ribbons is now a toggle option that can be used to hide and display a bird's-eye window for the current on CAD Window.

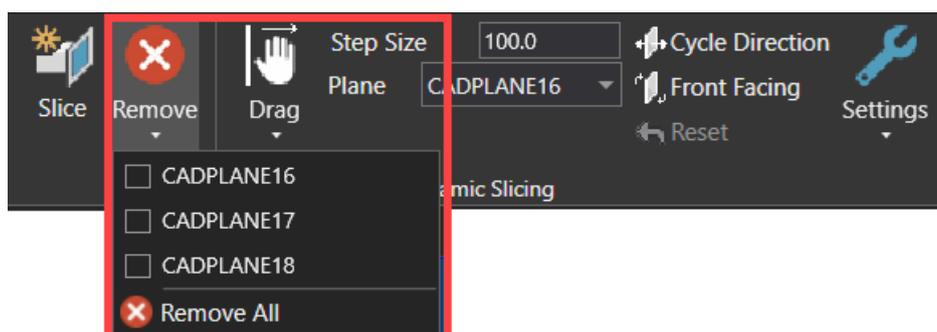


Placement options are also available underneath the **Birds-Eye** option.



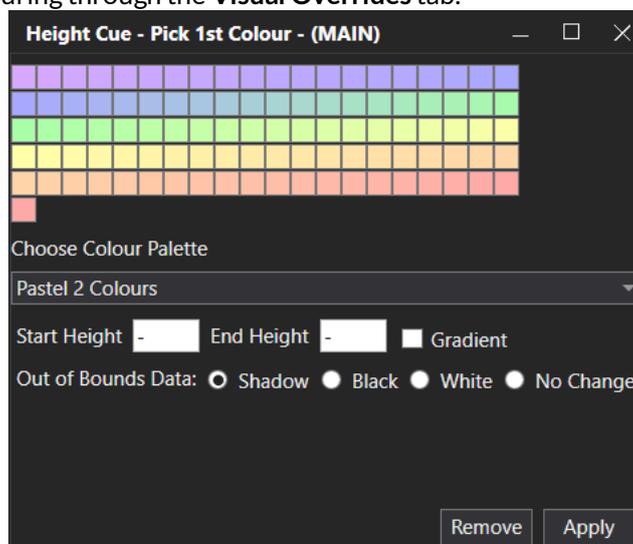
New Remove Option for Dynamic Slicing

The **Remove** option has been added to the **Dynamic Slicing** group of the **Slicing** ribbon. The **Remove** option can be used to remove a loaded slice plane from the CAD window. Select the slice plane to remove from the displayed list or select **Remove All** to remove all loaded slice planes.



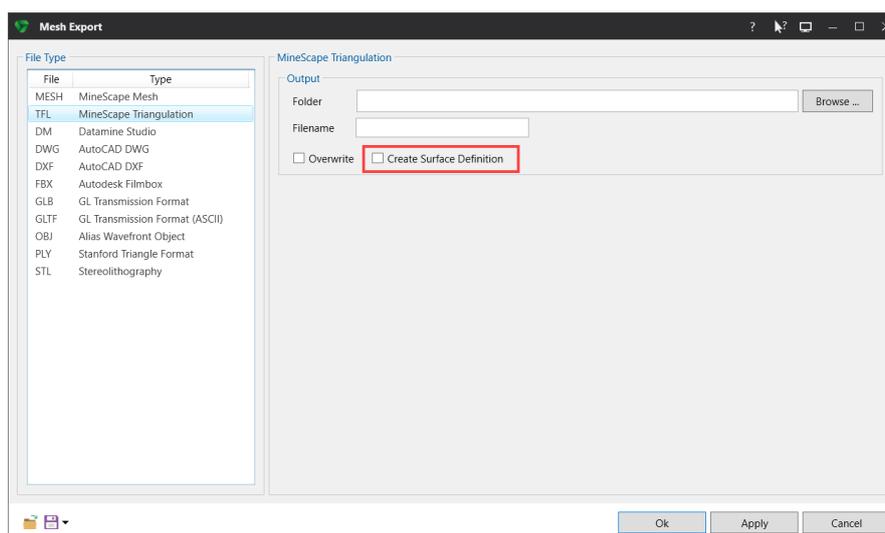
New Height Cue Colour Palette

The 'Pastel2 Colours' entry added to the **Height Cue** dialog. The **Height Cue** dialog is displayed when applying height cue colouring through the **Visual Overrides** tab.



Mesh Enhancements

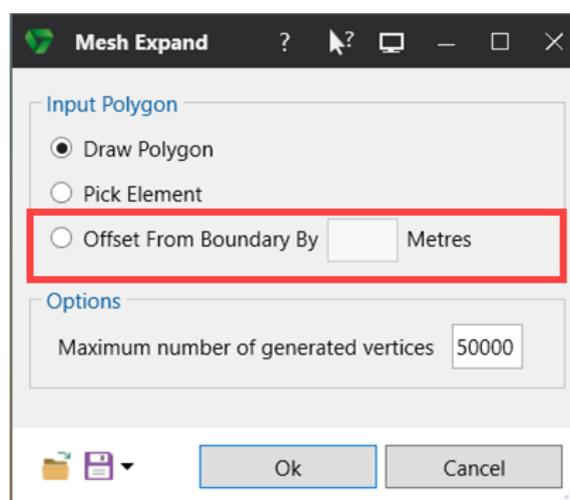
The **Create Surface Definition** check box has been added to the **MineScape Triangulation** node of the **Mesh Export** form. Select the **Create Surface Definition** check box to create a triangle surface definition when exporting a mesh file to the legacy triangulation format. The resulting surface definition is named after the output triangulation file.



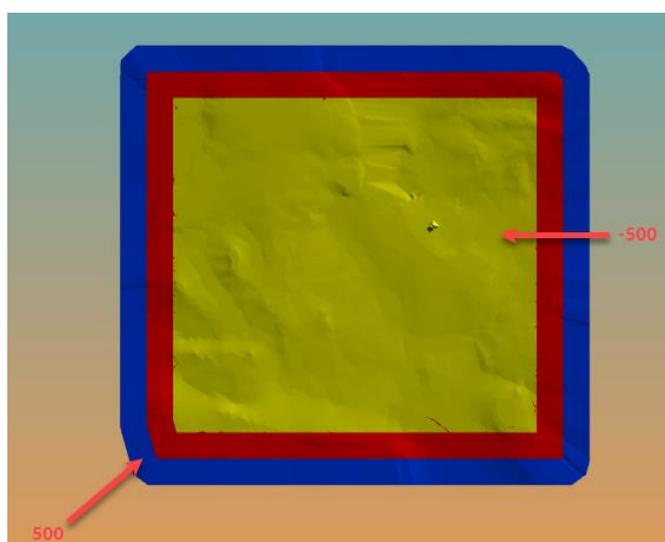
A prompt whether to create a surface definition is also displayed when using the **Explorer** tab's right-click **Convert To » Triangulation** option. Surfaces are listed under the **Definitions » Surfaces** folder of the **Explorer** tab.



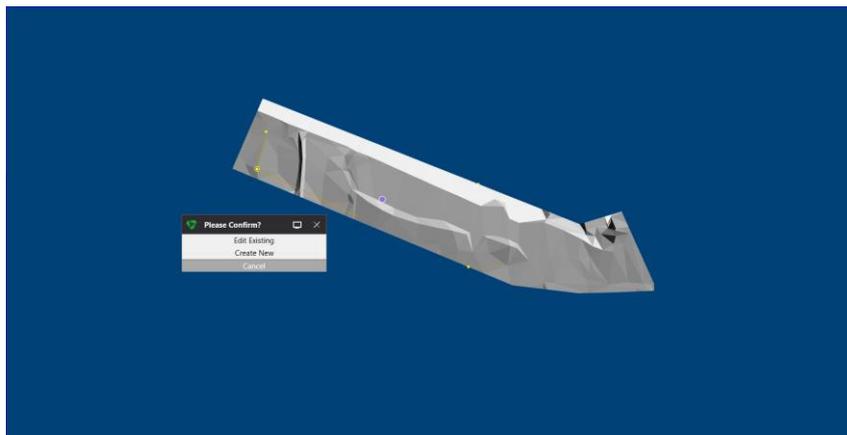
The **Surface Mesh » Expand** option on the **Mesh** ribbon can now expand or shrink an existing mesh file by a nominated distance. Enter a positive value to expand an existing surface mesh, and a negative value to shrink the surface mesh.



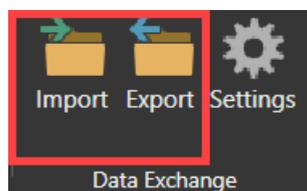
In the following example, the original mesh file along with the expanded and shrunken mesh files are displayed. The original mesh file is coloured red while the expanded mesh is coloured blue and the shrunken mesh yellow.



The **Surface Mesh » Register** option on the **Mesh** ribbon now displays a confirmation prompt after selecting the elements to register from the CAD window Select **Edit Existing** to update the Z-values of the nominated elements. Select **Create New** to create new elements within the current write layer.



Data Exchange Enhancements



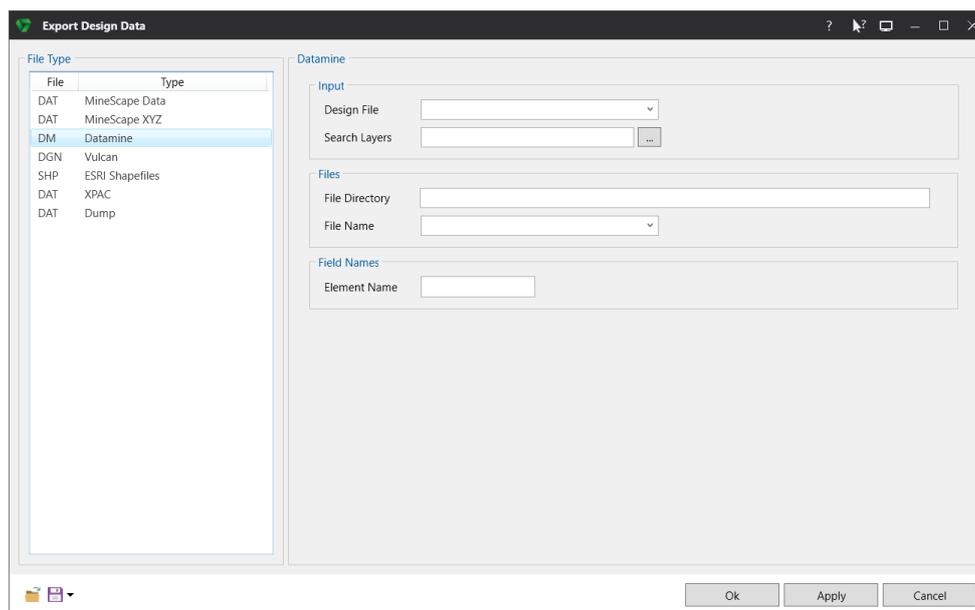
The **Data Exchange » Import** option now displays the **Import Design Data** form. The **Import Design Data** form can be used to import data from an external source into a MineScape design file.

A screenshot of the "Import Design Data" dialog box. The dialog box has a title bar with a question mark, a help icon, and window control buttons. It is divided into two main sections: "File Type" and "Surpac".
File Type section: A table with two columns, "File" and "Type".

File	Type
STR	Surpac
DM	Datamine
DGN	Vulcan
DXF	AutoCAD DXF/DWG
ASC	ASCII
XYZ	Minex
DAT	MineScape Data

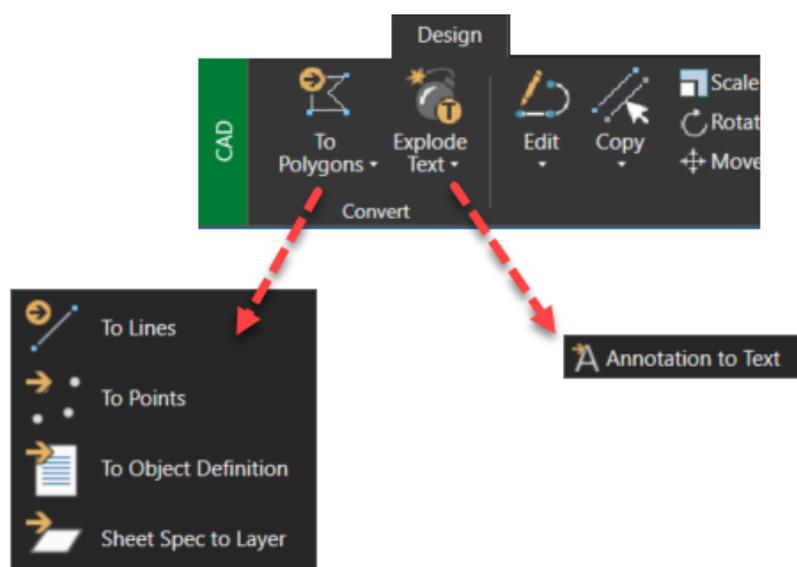
Surpac section: Contains input and output fields.
Input section: A "Data File" dropdown menu.
Output section: A "Design File" dropdown menu, a "Layer" dropdown menu, and an "Append" checkbox.
At the bottom of the dialog box are three buttons: "Ok", "Apply", and "Cancel".

The **Data Exchange » Export** option now displays the **Export Design Data** form. The **Export Design Data** form can be used to export data from a MineScape design file to an external file.



Custom Ribbon Enhancements

The **Explode to My Ribbon** option has been added to the right-click customisation options. Some ribbons within MineScape contain a list of *parent* and *child* options that are accessible after clicking on the arrow control under the *parent* option name. An example of this functionality is the **Convert** group of the **Design** ribbon which contains two parent options (**To Polygons** and **Explode Text**) with nested child options.



In previous versions, right-clicking on the **To Polygons** option and selecting **Add Option to My Ribbon** would result in the **To Polygons** option and all options underneath it (**To Lines**, **To Points**, **To Object Definition**, and **Sheet Spec to Layer**) being added to the custom ribbon as shown below.



Expanding the list and right-clicking on child option before selecting **Add Option to My Ribbon** would add that specific option to the custom ribbon. In the following example, the **Add Option to My Ribbon** option was accessed by right-clicking on the **To Points** option.



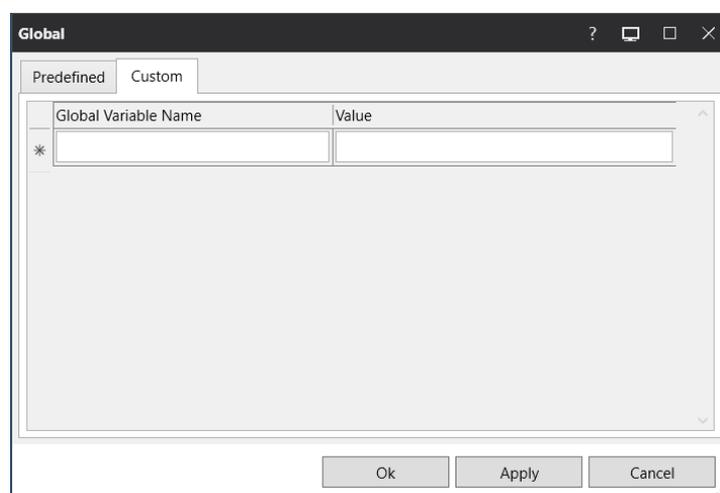
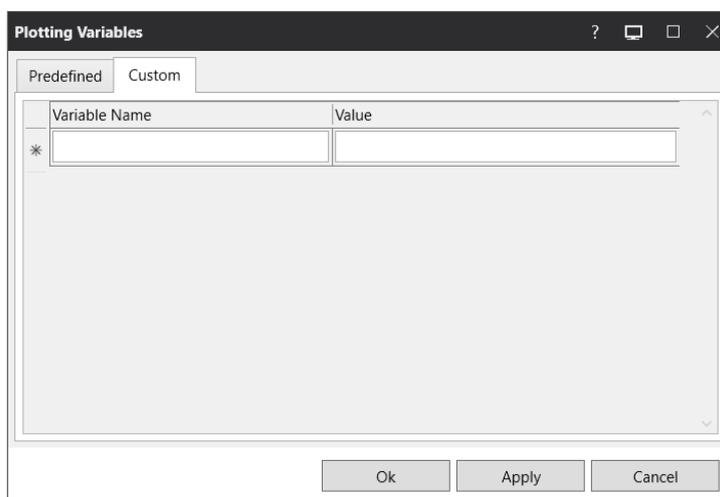
The new **Explode to My Ribbon** option can be used to add the contents of a nominated parent-child list as separate options within the custom ribbon. In the following example, right-clicking on the **To Polygons** option and selecting **Explode to My Ribbon** would result in all options in the **To Polygons** list being added to the custom ribbon as separate options.



Multiple custom ribbons and toolbars can now be deleted through the **Customise** from. Press and hold the **Shift** or **Ctrl** key while left-clicking to select multiple entries before pressing the **Delete** button.

Plot Designer Enhancements

The **Plot Designer** app now supports the ability to define and use custom plotting variables. Plotting variables are now also grouped into two categories - local and global.



A local variable refers to plotting variables that are only available to a single plot design file or template, whereas a global variable is available to all plot design files and templates within the current project. Local plotting variables are defined through the **Variables » Local** option and global variables through **Variables » Global**.

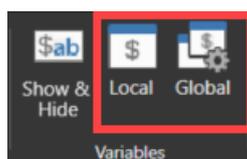
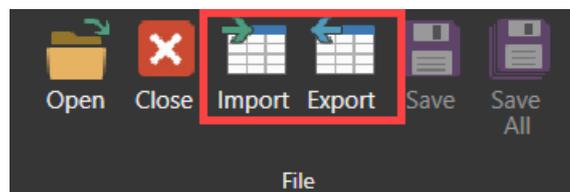


Table Editor Enhancements

The **Import** and **Export** options have been added to the **Table Editor** ribbon.

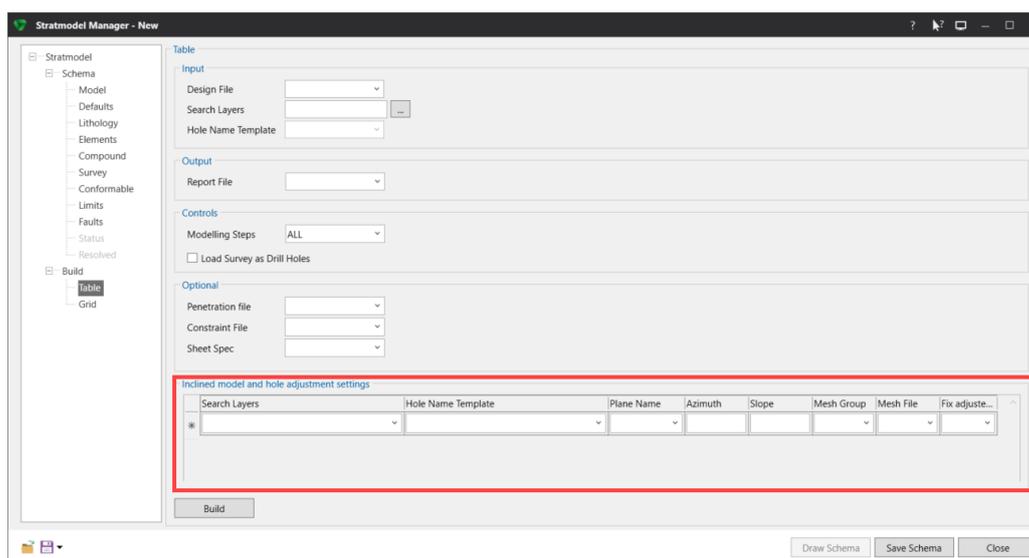


Select the **Import** option to import the contents of a nominated Datamine Studio RM database into a MineScape table file. Select the **Export** option to export the contents of a MineScape table file to Datamine. The import and export functionality originally under the **Data Exchange » Import** and **Export** options of the **Home** ribbon.

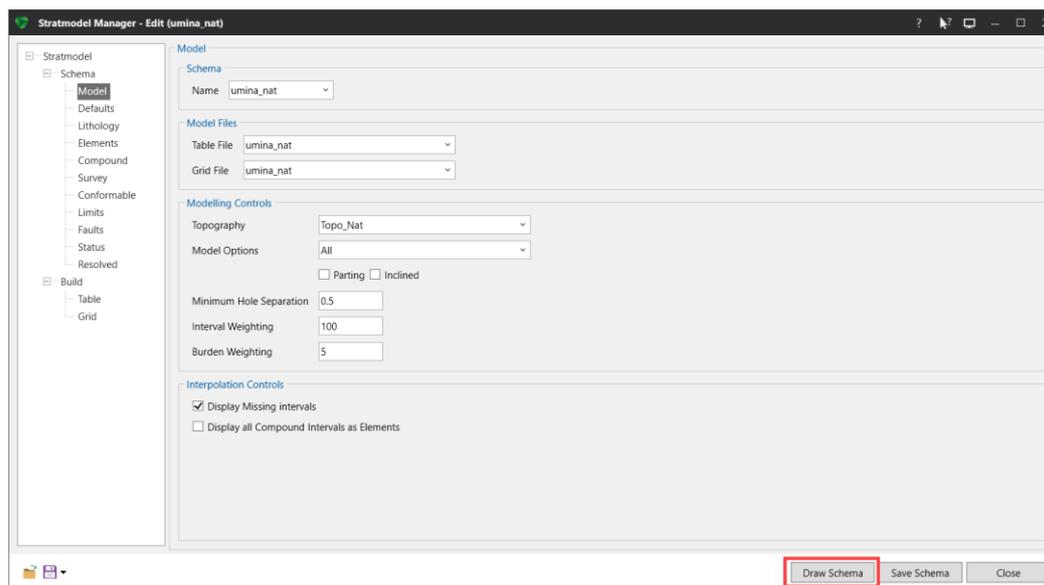
Geology

StratModel Enhancements

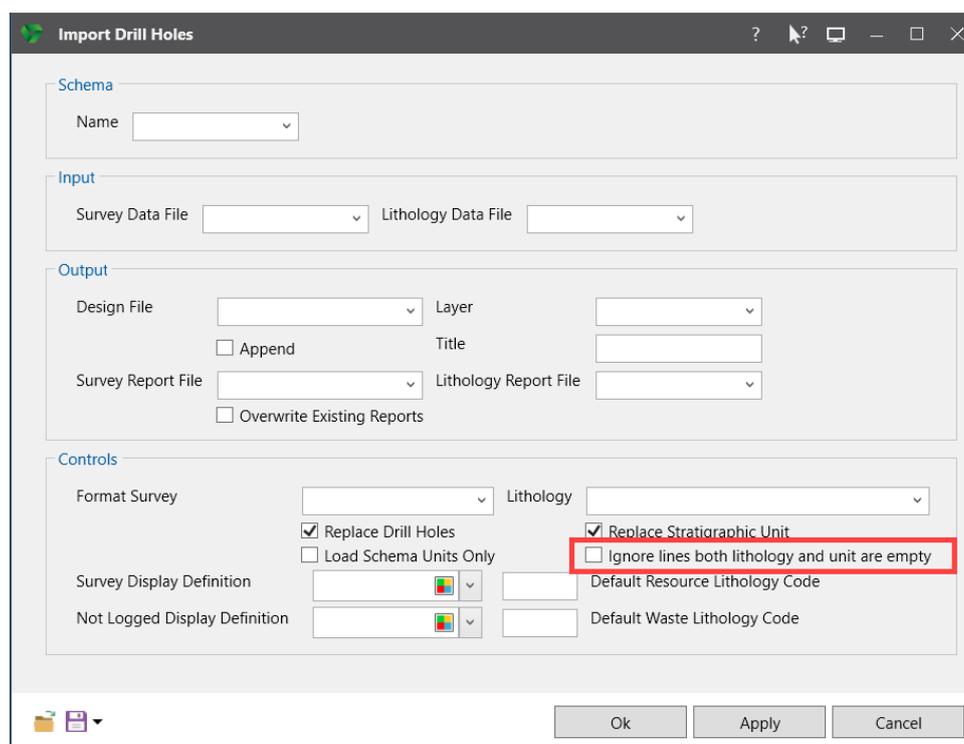
The **Inclined Model and Hole Adjustment Settings** section has been added to the **Table** node of **StratModel Manage**. This new section now allows StratModel to support resource seams that are heavily inclined with non-vertical drill holes.



The **Draw Schema** button added to **StratModel Manager**. Click the **Draw Schema** button to draw the current stratigraphic schema to a nominated design file layer.

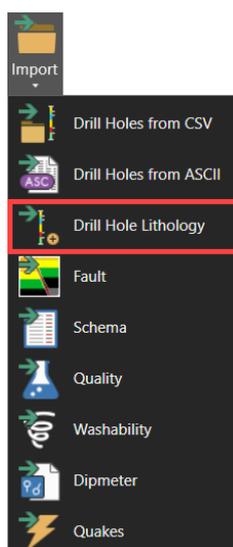


The **Ignore Lines Both Lithology and Unit Are Empty** check box has been added to the **Import Drill Holes** form. Select this check box to ignore lines within the input file that have no associated interval and lithology values, i.e., values are blank or missing. Clearing this check box will result in blank 'Not logged' records being created within the drill holes for each line that has no associated interval and lithology values.

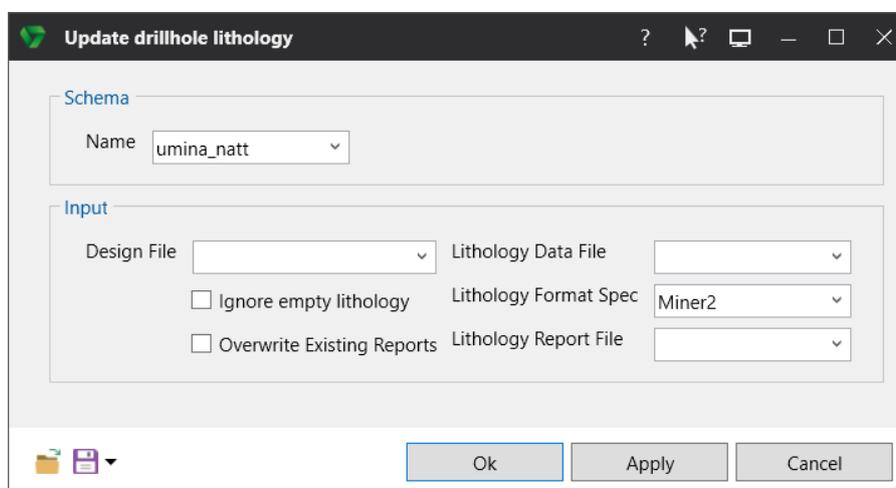


The **Import Drill Holes** form is displayed after selecting **Data Exchange » Import » Drill Holes from ASCII** from the **StratModel** ribbon.

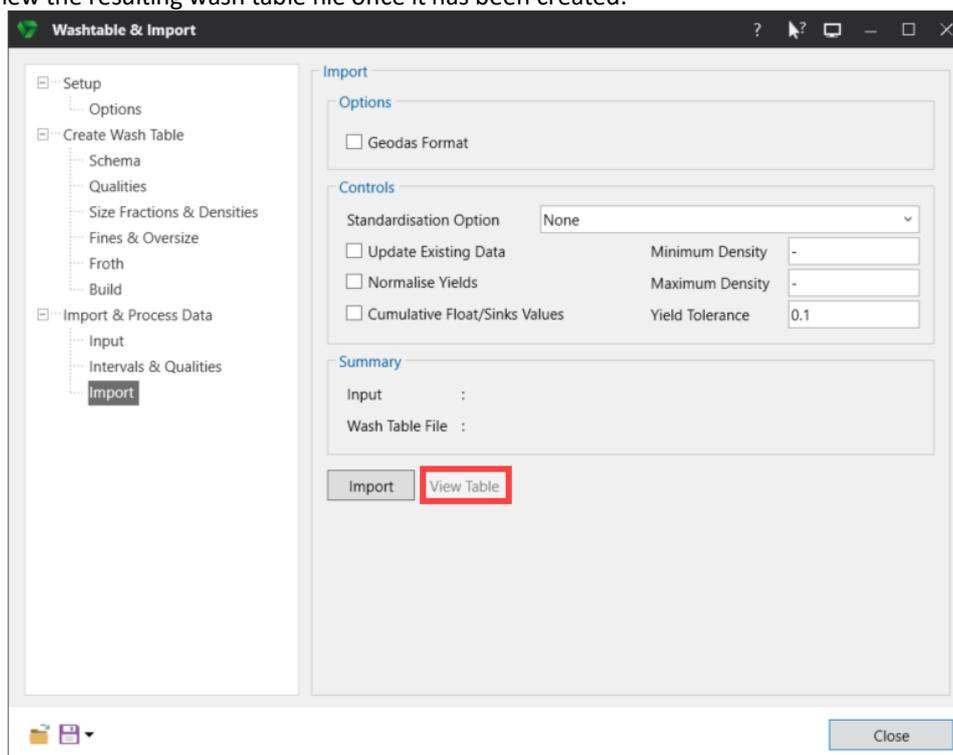
The **Drill Holes Lithology** option has been added to the **Data Exchange » Import** group of the **StratModel** ribbon.



The **Drill Holes Lithology** option can be used to update the lithology values for existing drill holes that already have intervals. The lithology values are imported from a nominated ASCII file and merged into the existing drill hole objects that have missing lithology logs.



The **View Table** has been added to the **Build** node of the **Washtable & Import** form. Click the **View Table** button to view the resulting wash table file once it has been created.

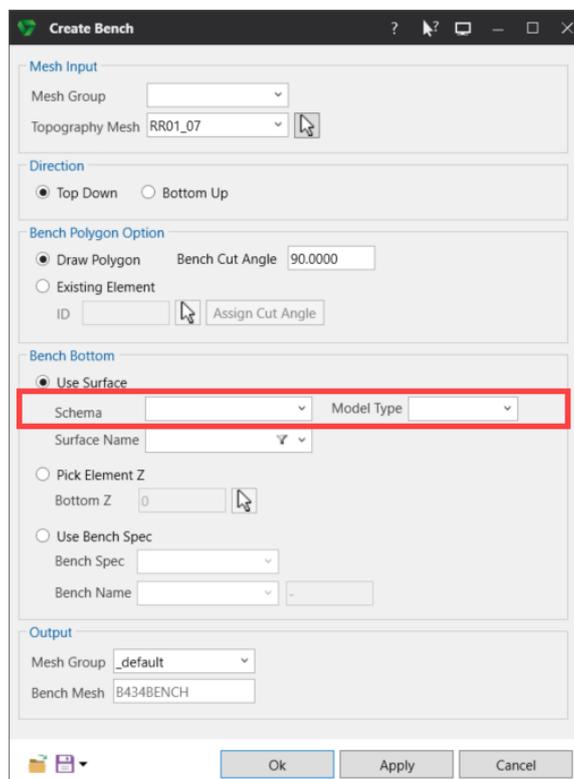


The **Washtable & Import** form is displayed after selecting **Create » Washtable & Import** from the **Washability** ribbon.

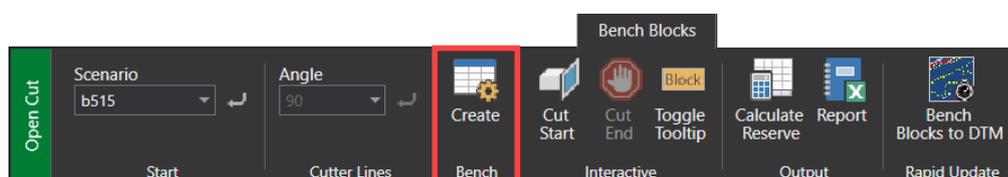
Surface Engineering

Bench Blocks Enhancements

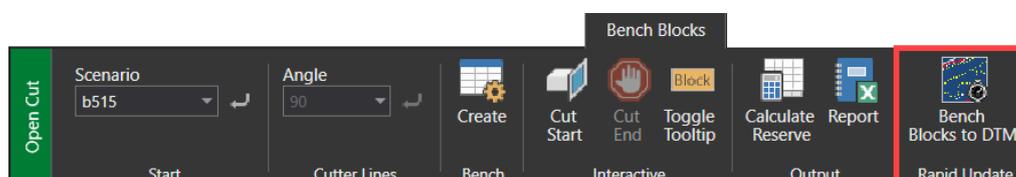
A stratigraphic schema AND model type can now be selected when using the **Use Surfaces** option to create the base of the bench solid. When using a **Schema**, only the surfaces defined within the chosen schema are listed through the **Surface Name** list. If a **Schema** is not selected, the **Surface Name** list will contain all surfaces for the current project.



The **Create Bench** form is displayed after selecting **Create** from the **Bench Blocks** ribbon.

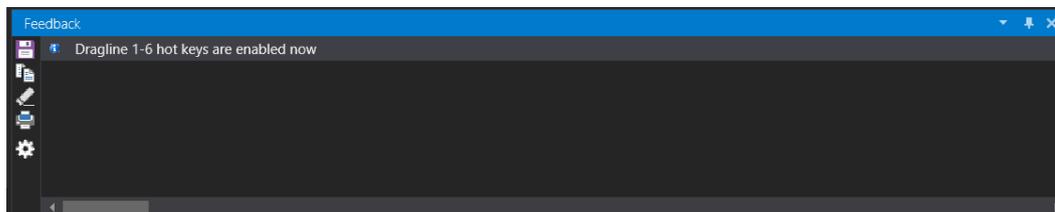


The **Merge DTM** option on the **Bench Blocks** ribbon has been renamed to **Bench Blocks to DTM**.



Dragline Enhancements

The **1** through **6** keys along the top row of the keyboard are now used to run Dragline-specific commands instead of quickly switching between available apps. A notification message is displayed through the **Feedback** tab when the Dragline app is active.

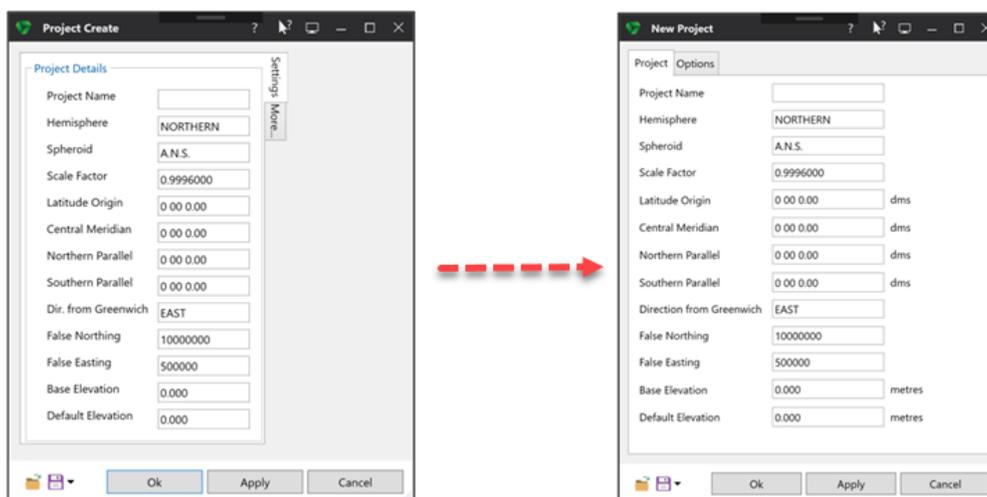


UG Engineering

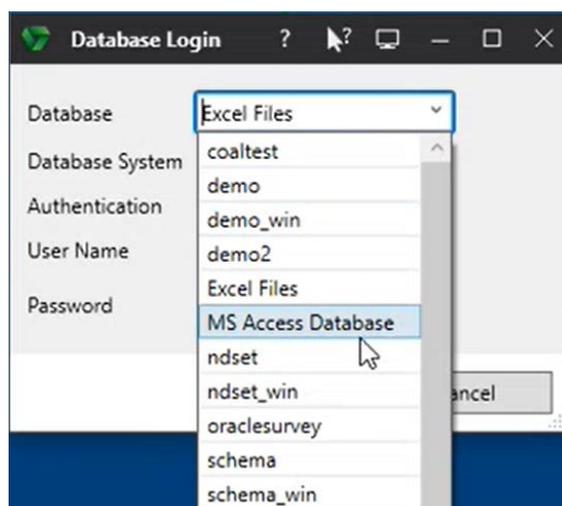
UG Survey Enhancements

The UG Survey app now supports the use of Microsoft SQL Server databases.

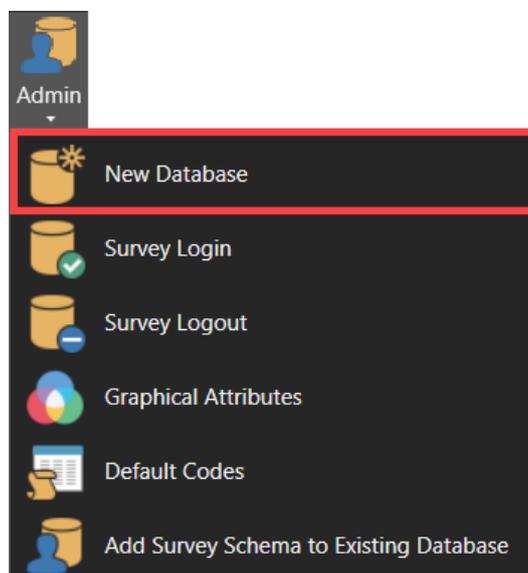
The appearance and layout of numerous forms have been upgraded and improved to provide a better user experience.



The **Setup » Run** and **Setup » Admin » Survey Login** options on the **UG Survey** ribbon now support database from all ODBC data sources.



The **New Database** option has been added to the **UG Survey** ribbon. Select the **New Database** option to create new UG Survey database. Databases can now be created without having to load the GDB app when wanting to use Microsoft SQL Server.



Create New Database

System

Database: SQL Server

New Database

Server: []

Authentication: []

User Name: []

Password: []

Enter server and credentials to check ms_survey login

Enter server and credentials to retrieve database list

Connection Details

SQL Auth Connection Name: []

Add current Windows user as server login and database user

Windows Auth Connection Name: []

Database Information

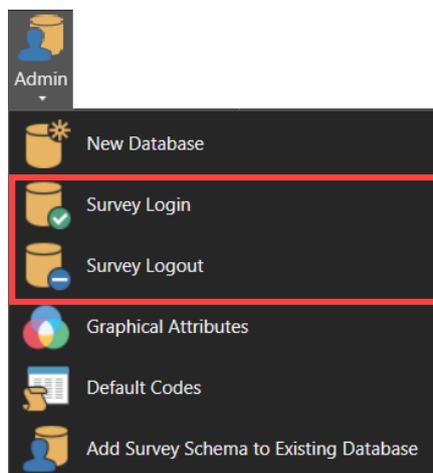
Language: English (United States)

Collation: Latin1_General_CI_AS

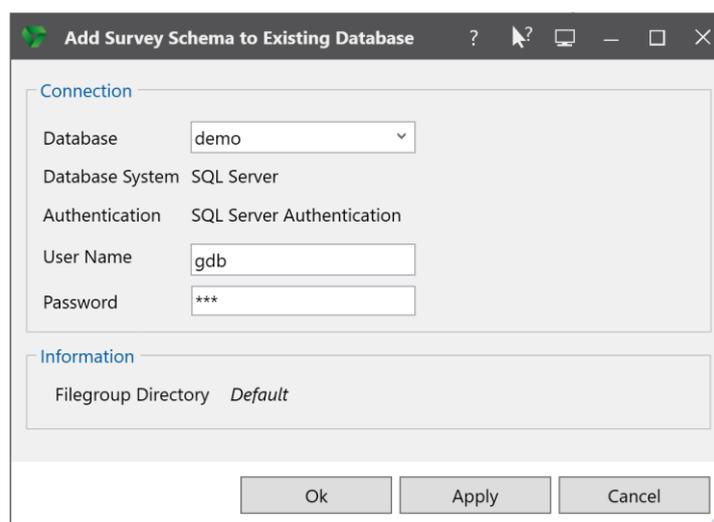
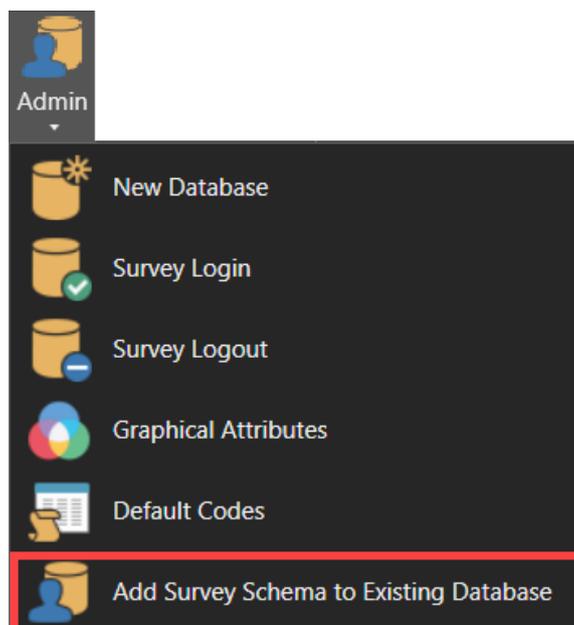
Filegroup Directory: Default

Ok Apply Cancel

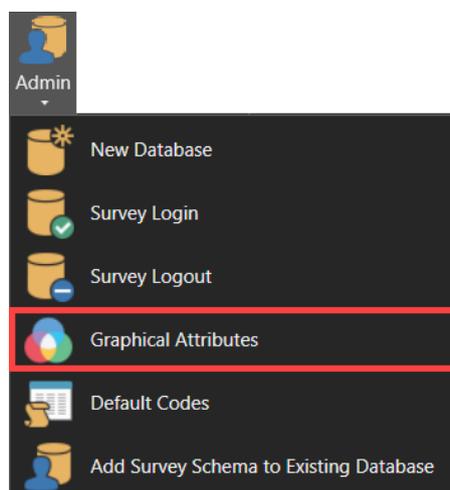
The **Survey Login** and **Survey Logout** option have been added to the **UG Survey** ribbon. The **Survey Login** option can be used to connect to an existing database, while the **Survey Logout** option can be used to disconnect from the current database.



The **Add Survey Schema to Existing Database** option has been added to the **UG Survey** ribbon. The **Add Survey Schema to Existing Database** option can be used to connect to an existing database.



The **Attributes** option on the **UG Survey** ribbon has been renamed to **Graphical Attributes**.



Defects

#25582 - Unable to open shape file

Problem : Unable to open shape files listed under the MINSITE folder. The "Shape file {name} incomplete. Ensure that {name}.shp, {name}.shx, and {name}.dbf are available." error message is displayed.

#25994 - Viewport borders missing from Plot Designer

Problem - Viewport borders are missing after sending content from CAD window to Plot Designer. Issue occurs when the CAD window contains multiple viewports.

#30797 –Section graphics issues

Problem : Overlapping header in output GDB section graphics. 2D graphics header is also not aligned correctly.

#31845 - Code Editor not saved to session file

Problem : The **Code Editor** tab is not loaded correctly after reloading a project from a session file. The last open document should be displayed.

#32149 - Table mappings reset after changing preview size

Problem : Table mappings for Washability's **Import CSV** form resets after changing the **Preview Size** value.

#32207 – “Invalid Field” warning message displayed

Problem : The “Invalid Field” warning message is displayed. This issue only occurs when using a long file or folder path.

#32580 - Selected container ignored when using Link option

Problem : Currently selected container is ignored when using the **Link** option.

#32588 - Cannot display 2D graphics

Problem : Cannot displayed 2D graphics through GDB when using specific data.

#32603 - Fatal errors issued when all validation set to warning

Problem : Fatal errors are issued when all validation settings are set to 'Warning'.

#32955 – Incorrect option label

Problem : Incorrect option label displayed through right-click history menu.

#32957 - Form resize issue

Problem : Form incorrectly resized and is too large.

#32978 - Duplicate mesh folder under Bench Blocks scenario

Problem : Duplicate **Mesh** folder displayed under the **Bench Blocks** scenario after restarting the project.

#32985 - Error when creating table

Problem: Error when creating a table through the **Modify Schema** form.

#33133 - Mesh file deleted after renaming

Problem : Mesh file is deleted after renaming the file. Issue only occurs when the file is renamed to use the name of another existing mesh file.

#33146 - Unable to run option from Where's Is My Option? form

Problem : Unable to run **Import Drill Holes from ASCII** option from the **Where's My Option?** form.

#33322 – Cannot import database roles

Problem : Unable to correctly import database roles from SQL server backup file.

#33404 – MineScape crashes

Problem : MineScape crashes when the same value is assigned to the **Name** and **Group** metadata tags for a mesh file. This issue only occurs while the mesh file was selected through the **Properties** tab.

#33422 – Multiple tabs highlighted

Problem : Multiple tabs highlighted after rearranging CAD windows.

#33424 - Unable to search mesh folder

Problem : The **Explorer** tab's search functionality is not available to the **Mesh** folder.

#33487 - Extra column displayed

Problem : An extra column is displayed at the end of the data grid for some forms.

#33497 – Wrong file opened after import

Problem : The wrong mesh file is displayed after completing import.

#33494 - Mesh file incorrectly deleted

Problem : Mesh file is incorrectly deleted when both the **Generate Individual Files** and **Overwrite** check boxes have been selected.

#33500 - Form resize issue

Problem : Form incorrectly resized and is too large after using **Row » Fill Down**.

#33504 - Surface repair option fails

Problem : Incorrect output produced when using **Surface Mesh » Fill Holes**.

#33505 - Textures broken when applied to multi-mesh output

Problem : Textures broken when applied to multi-mesh output.

#33525 - Form does not retain values

Problem : Previously entered values are not retained after reopening the form.

#33526 - Error when using a boundary polygon with many vertices

Problem : **Solid Mesh » Between Surfaces** produces an error when using a boundary polygon with many vertices (1,000+).

#33552 - Restoring formspec displays incorrect fields

Problem : Incorrect fields display after restoring a formspec for a form that uses a tree-control layout.

#33576 - Expanded mesh does not follow input mesh

Problem : The Z level of the expanded mesh file does not follow the input mesh.

#33599 - Empty error message

Problem : An empty error message is displayed when attempting to run reserves using a solid mesh that is currently open.

#33615 - Mesh data not loaded from saved plot

Problem: Mesh data not loaded after loading plot designer file.

#33681 - Delete key incorrectly deletes element

Problem : Element incorrectly deleted after pressing the Delete while using RapidCAD to delete vertices. Issue occurs after quickly moving from one vertex to another.

#33731 - Unable to use an existing base point

Problem : Unable to select an existing base points using **Base Points » Delete**.

#33752 - Duplicate element created

Problem: A duplicate element is created after using **Highwall Ramps » Tag Segments** or **Manage Strips » Rename**.

#33777 - RapidCAD extend/reduce line not working in rotated view

Problem : RapidCAD's extend/reduce line functionality does not work as expected when using a specific rotation or view.

#33816 - Form resize issue

Problem : Form incorrectly resized and is too large after using **Row » Fill Down**.

#33819 - Form resize issue

Problem : Form incorrectly resized and is too large after using **Row » Fill Down**.

#33854 - Drop-down field changes to an input field after clearing formspec

Problem : Drop-down field for **Washability » Import** changes to an input field after clearing formspec.

#33868 - Form resize issue

Problem : Form incorrectly resized and is too large after moving form to a different monitor.

#33924 - Cannot enable/disable intervals and surface lists

Problem : Cannot enable or disable the intervals and surface lists on **Geological Model » Cross Section** when **All Intervals** or **All Surfaces** selected.

#33934 - Form issues

Problem : Unable to view measure name through **Orthogonal Measure » Edit** or **View**. Two **Left** fields displayed under the **Measurements** tab.

#33947 - Overlapping popups on Start Page

Problem : Overlapping popups on Start Page. Popup menu does not close after closing dialog window.

#33957 - Error message displayed when creating a basepoint

Problem : The "New point {x} already exists" error message is displayed when creating a basepoint containing an underscore character (**_**) in its name.

#33958 - Unable to run Resgraphics

Problem : Unable to run **Graphics » Reserve Graphics** without UCB file in MINSITE folder.

#33976 – Unable to find batter block

Problem : Unable to find batter block when using **Graphics » Reserve Graphics**.

#33983 - Form resize issue

Problem : Form incorrectly resized and is too large after using **Row » Fill Down**.

#33991 - Menus missing from Spreadsheet Editor ribbon

Problem : Menus are missing from the **Spreadsheet Editor** ribbon. This issue only occurs after opening a spreadsheet that uses a font different from MineScape.

#33998 - MineScape crashes when using invalid project root path

Problem : MineScape crashes when an invalid project root path.

#34000 - Only able to nominate one copy direction

Problem : Only able to nominate one direction when using **Copy » Parallel**.

#34037 - Form fields truncated

Problem : Field names on some GDB forms are truncated.

#34045 - Form fields truncated

Problem : Field names on the **Just In-Time DTM** form are truncated.

#34060 - Form is truncated

Problem : The **Load Formspec** form is truncated after the **Advanced** option is expanded.

#34077 - Values missing from closure report

Problem : Values, such as final back, final stand, and date, are missing from the report produced through **Measure » Close**.

#34080 - Empty error message when running reserves

Problem : An empty error message is displayed when running reserves.

#34090 - Mouse cursor position used instead of tentative point location

Problem : Current mouse cursor position is used instead of tentative point location. This issue only occurs when RapidCAD's input dialog has been locked.

#34127 - Error when running reserves

Problem : An exception error is displayed when attempting to run reserves with multiple meshes.

#34135 - Unable to delete trend surface

Problem : Unable to delete trend surfaces through the **Conformable** node of **StratModel Manager**.

#34138 -Report truncated

Problem : The resulting drill hole statistics report is truncated.

#34167 - Mesh attributes ignored

Problem : Mesh attributes, such as colour, transparency, and texture, are ignored and not applied to the output mesh.

#34169 - Form is truncated

Problem : The mesh colour selection dialog is truncated.

#34175 - MineScape crashes

Problem : MineScape crashes after clicking on a reference through the **Display** tab. Issue only occurs after applying a visual override.

#34228 – Custom toolbar disappears

Problem : Custom toolbar disappears after switching between available apps.

#34232 - MineScape crashes

Problem : MineScape crashes when trying to define a new coal template spec for a new database project.

#34233 – Unable to convert polygon

Problem : Unable to convert a design polygon to a normal polygon using **Convert » To Polygons**.

#34238 – Extra column displayed

Problem : An extra column is displayed at the end of the data grid for some UG Survey forms.

#34281 – MineScape crashes

Problem : MineScape crashes when using the **Import Leica** form through UG Survey.

#34286 – MineScape crashes

Problem : MineScape crashes after adding a drop-down icon to a custom ribbon.

#34299 - Form is truncated

Problem : A number of GDB forms are truncated.

#34328 – Incorrect option label

Problem : Incorrect option label displayed through right-click history menu.

#34329 – Unable to edit base point

Problem : Unable to edit base point when surveyor set to 'None'.

#34332 – Long delay when editing elements colour

Problem : Long delay when editing an element's colour through the **Properties Editor**.

#34348 – Vertices not shown in some cases

Problem : Gray vertices are not shown when the mouse

MineScape 2021 Update 3

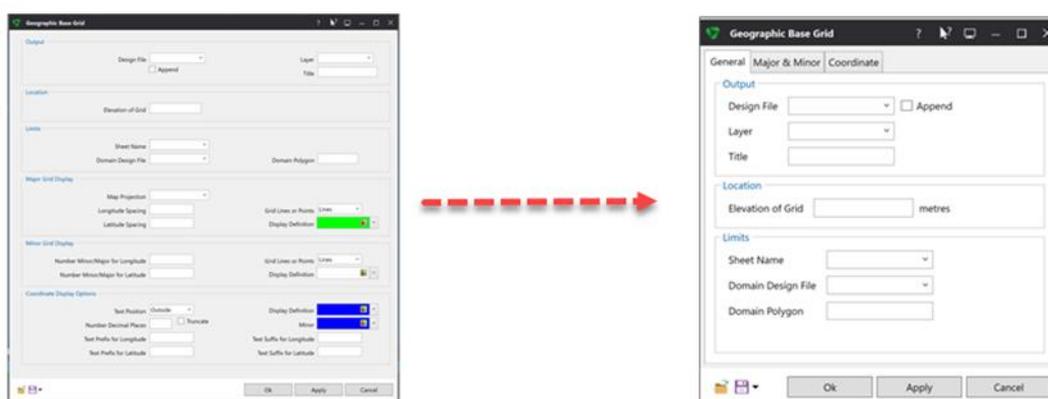
The following section lists the new functionality, features and defect corrections delivered with MineScape 2021 Update 3.

What's New

CAD

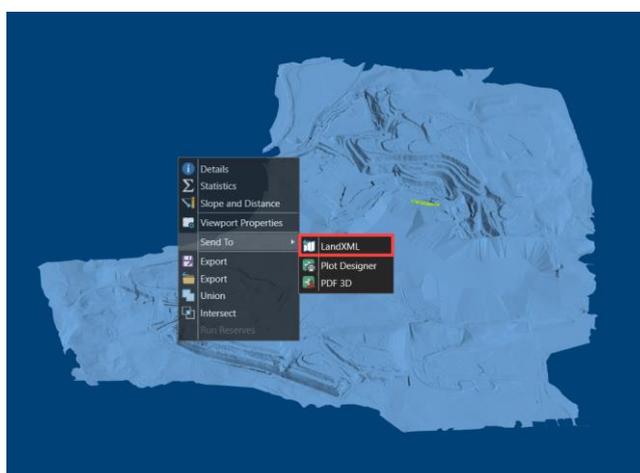
Improved CAD Forms

The appearance and layout of numerous forms have been upgraded and improved to provide a better user experience.

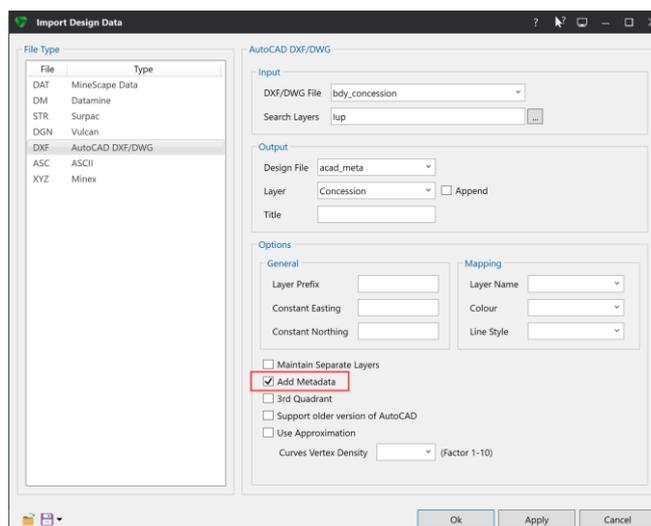


Data Transfer Enhancements

Design file and mesh file data displayed through the CAD and Paper Window can now be exported to a LandXML file. The new **Send To » LandXML** option can be accessed by right-clicking in either the CAD or Paper Window. The resulting XML file is saved under the data folder of your current project.



The **Add Metadata** check box has been added to the **AutoCAD DXF/DWG** node of the **Import Design Data** form.



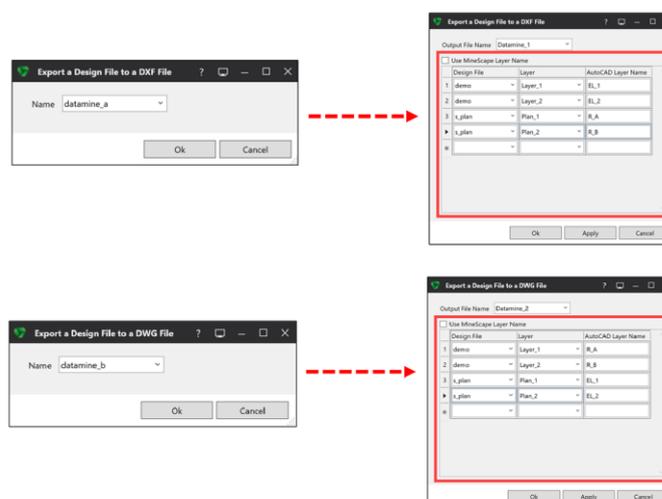
When the **Add Metadata** check box is selected, elements imported into MineScape will include two additional metadata fields under the **Metadata** section of the **Properties** tab - **Autocad Name** and **Autocad Layer**.

- **Autocad Name** - The file path for the AutoCAD DXF/DWG file.
- **Autocad Layer** - The original layer name from the AutoCAD DXF/DWG file.

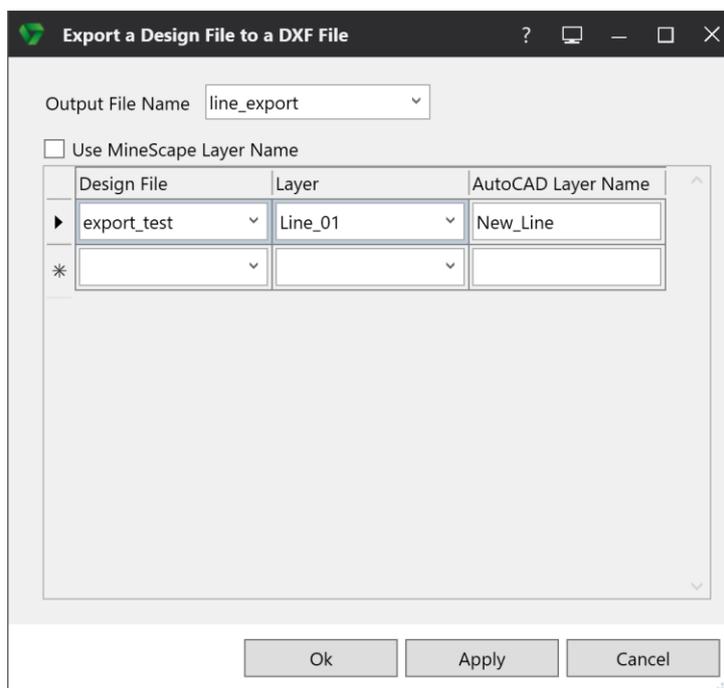
Metadata	
Group	
Autocad Name	autocad\bdy_concession.dxf
Autocad Layer	IUP

Note: The output design file must use the extended design file format in order to apply metadata tags to the imported elements. Selecting the **Add Metadata** check box will increase the time needed to complete the import as metadata tags need to be assigned to each element imported.

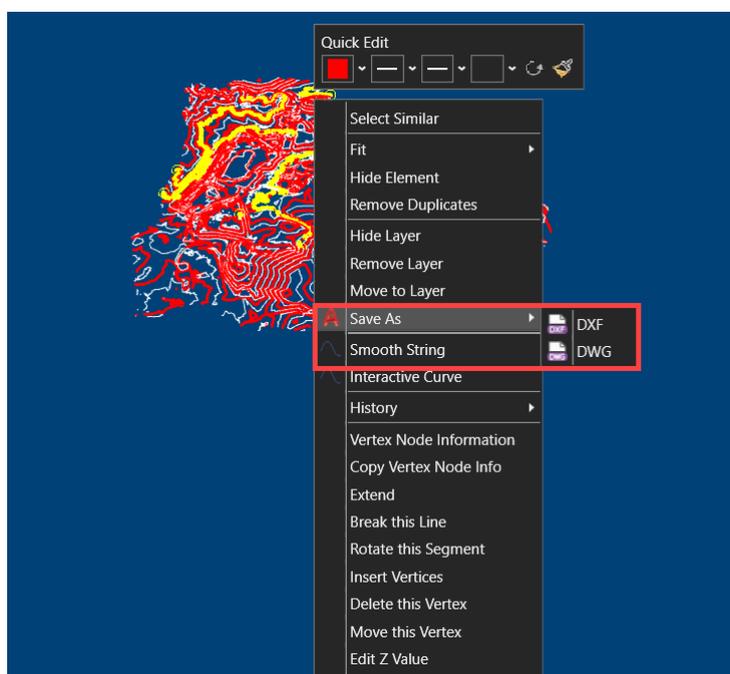
The **Export a Design File to a DXF File** and **Export a Design File to a DWG File** forms have been updated to include the ability to customise the names of the output AutoCAD layers.



Select the **Use MineScape Layer Name** check box to use the MineScape layer name(s) when naming the resulting AutoCAD layer(s). Clear the **Use MineScape Layer Name** check box to assign custom names to the resulting AutoCAD layers. In the following example, the custom layer name of 'New_Line' is assigned to the output AutoCAD layer.



The **Export a Design File to a DXF File** and **Export a Design File to a DWG File** forms are displayed after using the right-click **Save As » DXF/DWG** option on selected layer in a design file.

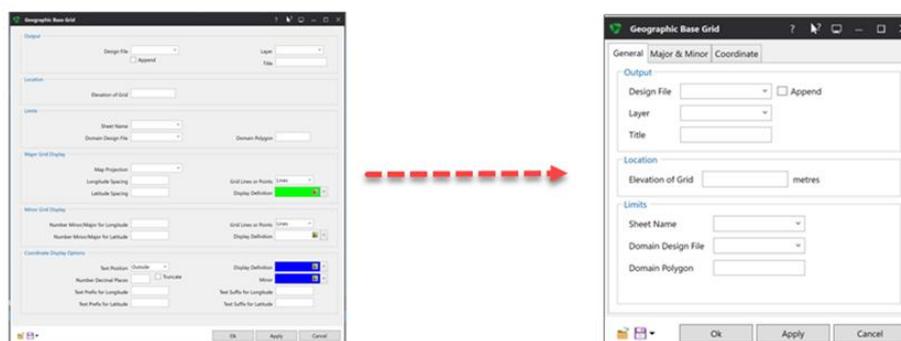


The **Save As** option can be accessed by right-clicking on highlighted layers through the **Explorer** tab or by right-clicking on highlighted references through the **Display** tab.

Geology

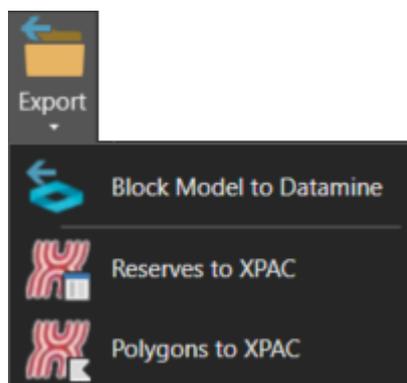
Improved StratModel Forms

The appearance and layout of numerous forms have been upgraded and improved to provide a better user experience.

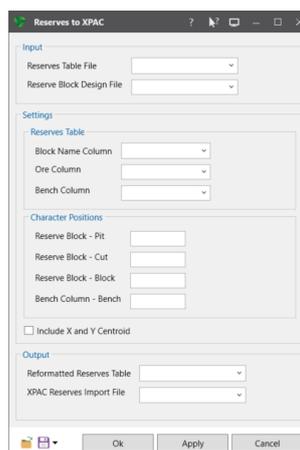


Block Model Enhancements

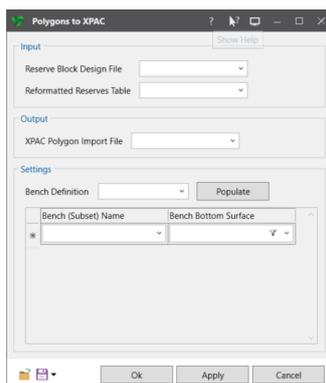
The Reserves to XPAC and Polygons to XPAC options have been added to the Data Exchange » Export group of the Output ribbon.



- **Reserves to XPAC** - Create a CSV file containing reserving numbers suitable for import into XPAC.

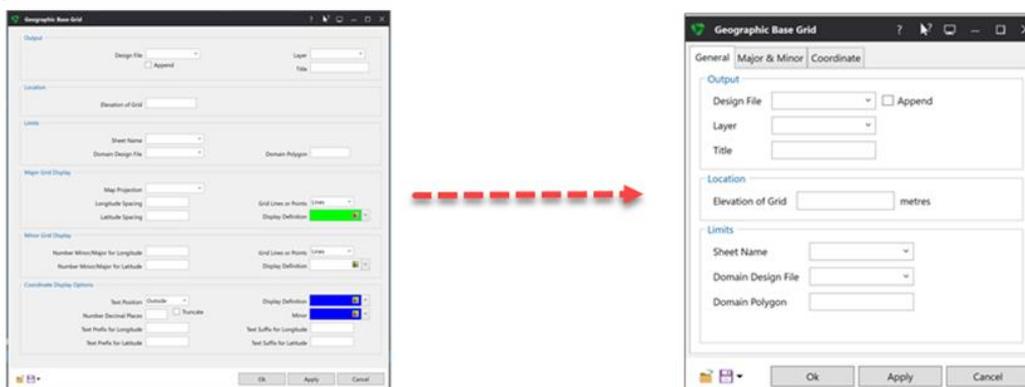


- **Polygons to XPAC** - Create a CSV file containing reserving polygons suitable for import into XPAC.



Improved GDB Forms

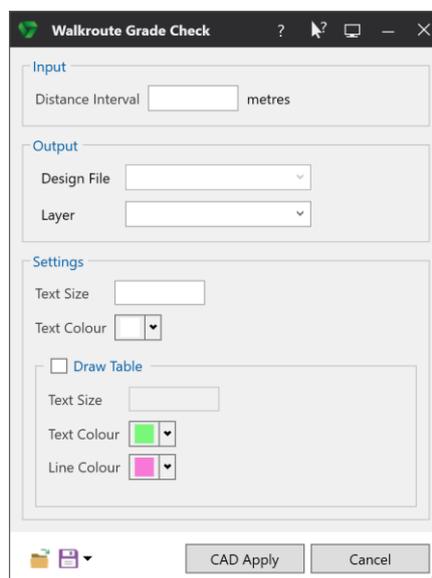
The appearance and layout of numerous forms have been upgraded and improved to provide a better user experience.



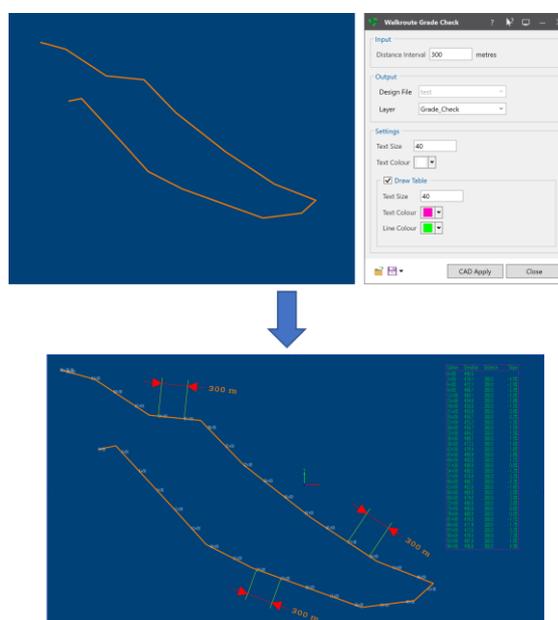
Surface Engineering

Open Cut Enhancements

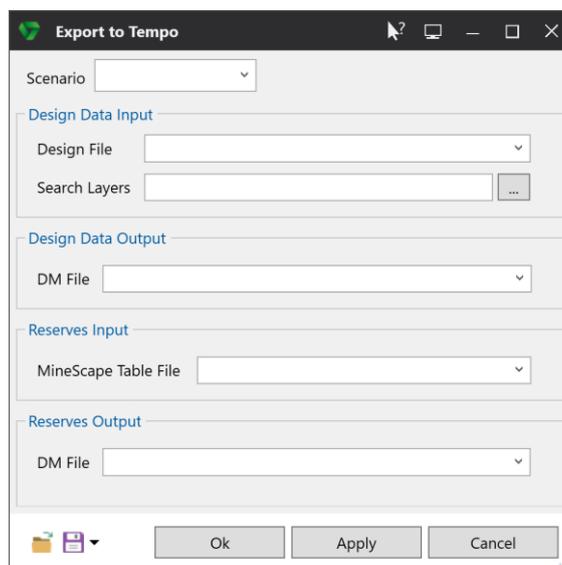
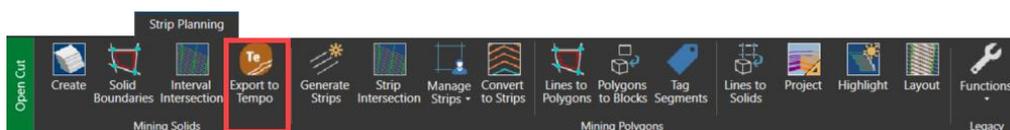
The **Walkroute Grade Check** option has been added to the **Graphics** section of the **Open Cut** ribbon.



The **Walkroute Grade Check** option can be used to create station numbers on a selected element. The stations numbers are created using a specific distance interval and a slope percentage is generated between the station numbers (segmented). The station numbers are created as text elements and saved into the current design file.



The **Export to Tempo** option has been added to the **Mining Solids** group of the **Strip Planning** ribbon.

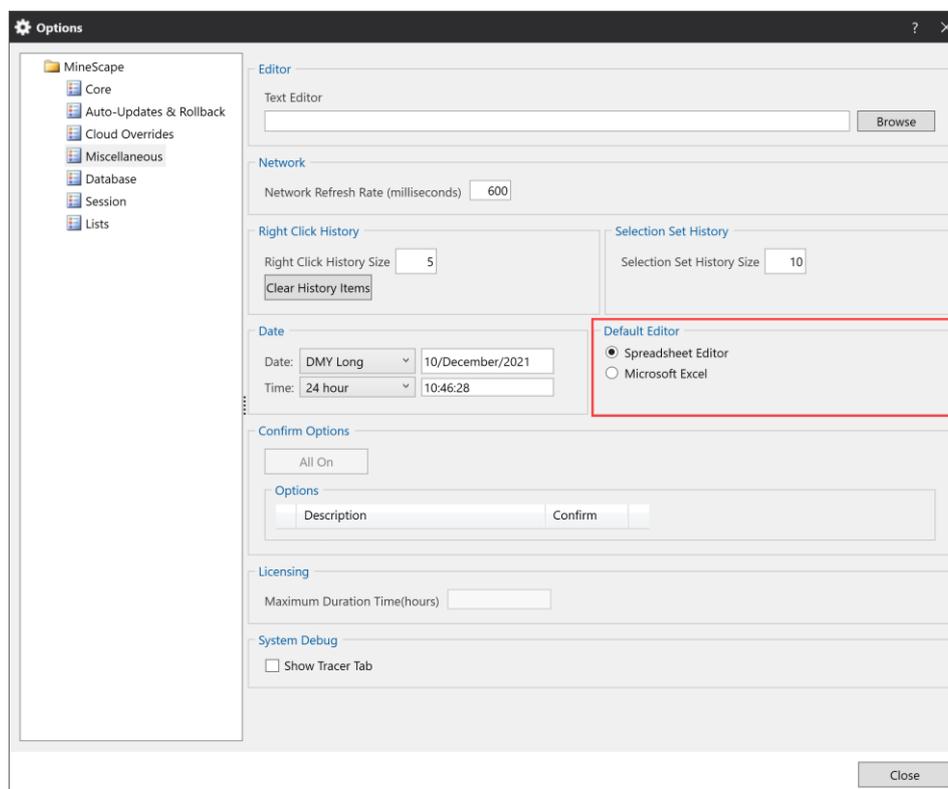


The **Export to Tempo** option can be used to export mining block layers and reserve table files to table files that can be used by Minemax Tempo.

Updated Settings

Default Editor for Microsoft Excel Files

The **Default Editor** section has been added to the **Miscellaneous** node of the **Options** form. This new section can be used to configure the default editor to use when opening Microsoft Excel spreadsheet files. Spreadsheet files can either be loaded through the **Spreadsheet Editor** (the default) or Microsoft Excel.



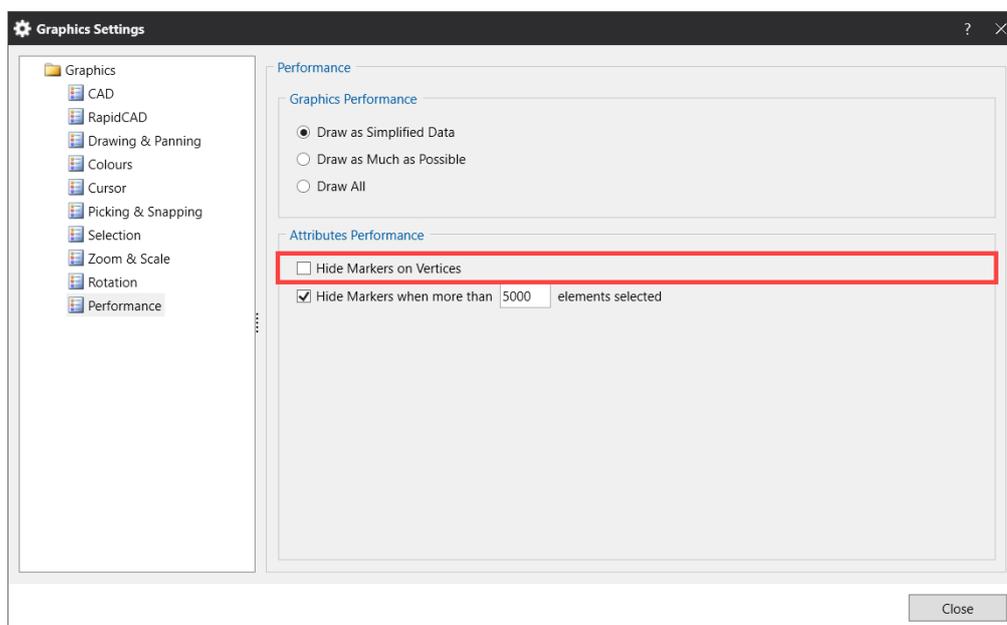
Once the default editor has been set, the  or  button is available within applicable **Report File** and **Excel File** fields on displayed forms. Click the  button to open a spreadsheet file through the **Spreadsheet Editor**. Click the  button to open the spreadsheet file through Microsoft Excel.



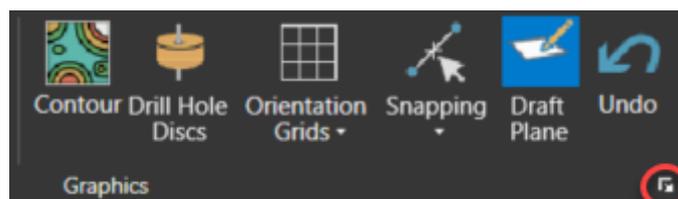
The **Options** form can be accessed through **File » Options** or by clicking the  icon on the **System** toolbar.

Hide Markers on Vertices

The **Hide Markers on Point Elements** check box has been renamed to **Hide Markers on Vertices**. The check box is displayed on the **Performance** node of the **Graphics Settings** form.

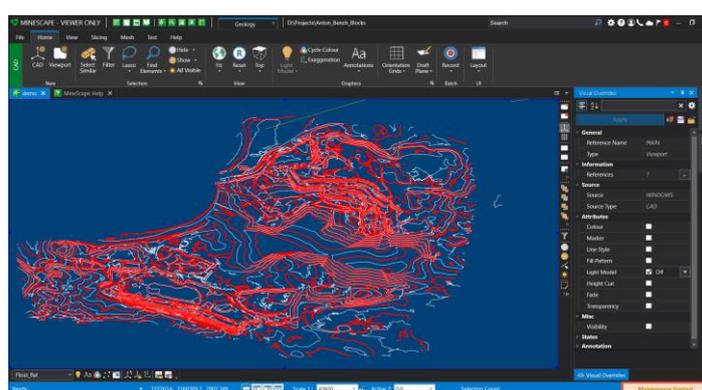


The **Graphic Settings** form can be accessed through clicking the  icon from the **Graphics** group of the **Home** ribbon.



Expiring Licenses

Warnings for an expiring license are now colour coded. Warnings are displayed through the **Start Page** and the bottom right corner of MineScape.



The yellow **Maintenance Expired** warning message indicates that MineScape will continue to work, however, certain apps may not be able to auto-update. For example, if the CAD app is affected, the message will indicate that auto-updates will be disabled. If an app other than CAD is affected, the message will indicate that the app will cease to work if any updates are installed. The **Maintenance Expired** warning message is applicable to the Permanent license type.

The red **License Expiring** warning message will indicate that MineScape will stop working once the expiry date is reached. The **License Expiring** warning message is applicable to the Temporary, Expiring and Subscription-based license types.

Note: In the event that both Permanent and Expiring types are present in the licence file, the Expiring licence types take precedence.

The **Remind Me Later** and **Dismiss** options are available through the list control on the displayed warning message.



- **Remind Me Later** - Hide the warning message for two days, at which point it will be displayed again.
- **Dismiss** - Hide the warning message for 30 days.

Microsoft Windows 11 Support

MineScape 2021 now supports Microsoft Windows 11.

Custom App Upgrades

Due to backend changes implemented during the development of MineScape 2021 Update 3, existing custom app installations need to be removed and reinstalled using updated installers. The latest custom app installers can be downloaded directly from the MineScape software distribution portal.

Defects

#32981 - Able to access content menu through read-only field

Problem: Able to access the right-click context menu through the **Grid Spec** field on the **Interval Intersection** form. Field is read-only and context menu should not be accessible.

#33305 - RapidCAD purple dot icon changing position

Problem: RapidCAD's purple dot icon changing position when modifying the rotation point.

#33498 - Invalid mesh file created

Problem: An invalid mesh file is created when importing multiple mesh files while the **Generate Individual Files** check box is cleared.

#33512 - Error when downgrading design file

Problem: An error occurs when attempting to downgrade a design file that does not contain a layer.

#34324 - Unable to locate duplicate points

Problem: Unable to locate and delete duplicate points using **Repair Data » Remove Duplicate Points** on the **Design** ribbon.

#34420 - Exception error displayed on start-up

Problem: An exception error is displayed when starting up MineScape.

#34443 - Feature articles and news lists are truncated

Problem: The **Feature Articles** and **News** list are truncated when using high display resolutions and DPI (dots per inch) settings.

#34591 - Height cue visual override not working

Problem: The **Out of Bounds Data** option is not working as expected when using the **Height Cue** visual override. Data displayed using the **Shadow** option even when using another available option.

#34603 - Unable to retrieve column names

Problem: Unable to retrieve column names through **Setup » Quality Parameters** on the **Quality** ribbon.

#34607 - Incorrect build SQL statement

Problem: Incorrect build SQL statement.

#34640 - Unable to open notification

Problem: Unable to open and view MineScape notification.

#34720 - Unable to view list of formspecs in subfolder

Problem: Unable to view list of formspecs in subfolder.

#34747 - Hidden elements visible after editing

Problem: Previously hidden elements is visible after editing an element.

#34778 - Display definition missing

Problem: Display Definition column missing from Geological Model » Contour on the StratModel ribbon.

#34800 - Dragging image does not highlight selected polygon

Problem: Dragging an image into the CAD window does not highlight the selected polygon.

#34842 - Hollow fill behaving incorrectly for grids

Problem: Hollow fill visual override behaving incorrectly for grids.

#34849 - Unable to use bottom northing and bottom easting

Problem: Unable to use bottom northing and bottom easting when importing quality data.

#34850 - Unable to merge resource classification polygon

Problem: Unable to merge polygons of influence when using horizontal calculation.

#34866 - Design file to DXF/DWG origin issue

Problem: Design file to DXF/DWG origin issue. Results don't match MineScape CAD.

#34895 - Warning message displayed after clicking OK

Problem: Warning message displayed after clicking **OK** on the output report file name.

#35101 - Unable to draw element to layer

Problem: Unable to draw element after layer opened through **Short Range Planning** form.

#35133 - Error appears when saving drill hole

Problem: An error appears when saving a drill hole through **Drill Hole Edit** form.

#35177 - Unable to use colour selection dialog

Problem: Unable to select a colour from the colour selection dialog on the **Contour** form.

MineScape Help

Help » Help Location » Offline

A new MineScape 2021 offline help installer has been uploaded to the MineScape software distribution portal. An existing MineScape 2021 help installation must be removed prior to installing the updated MineScape 2021 help.

Help » Help Location » Online

Content stored on the official MineScape help server is updated automatically to reflect the changes introduced through MineScape 2021 Update 3.